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# **SCB13H4Gxx0AF**

**4Gbit DDR3L SDRAM**

**EU RoHS Compliant Products**

## **Data Sheet**

**Rev. G**

Revision History		
Date	Revision	Subjects (major changes since last revision)
2017-12	A	Initial Release
2019-04	B	Add the product of 2133 M
2019-10	C	Modify Row Address Format review (2020-05)
2020-06	D	Modify Figure 1 - Ball out for 512 Mb x8 Components (PG-TFBGA-78) Modify Figure 2 - Ball out for 256 Mb x16 Components (PG-TFBGA-96)
2020-07	E	Update the pictures for Figure 1 and Figure 2
2020-07	F	Add the product of industrial grade
2020-09	G	Update the picture for Figure 6: Package Outline for 4Gbit Components x8 Configuration

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# 1 Overview

This chapter gives an overview of the 4Gbit DDR3L SDRAM component product and describes its main characteristics.

## 1.1 Features

The 4Gbit DDR3L SDRAM offers the following key features:

- VDD,=VDDQ=1.35V(1.283V-1.45V)
  - Backward compatible to VDD=VDDQ=1.5 V ± 0.075V)
- Supports DDR3L devices to be backward compatible in 1.5V applications
  - Data rate :1600Mbps/1866Mbps/2133Mbps
  - Differential bidirectional data strobe
  - 8n-bit prefetcharchitecture
  - Differential clock inputs (CK, CKB)
  - 8 internal banks
  - Nominal and dynamic on-die termination (ODT) for data, strobe, and mask signals
  - Programmable CAS (READ) latency (CL)
  - Programmable posted CAS additive latency (AL)
  - Programmable CAS (WRITE) latency (CWL)
  - Fixed burst length (BL) of 8 and burst chop (BC) of 4 (via the mode register set [MRS])
  - Selectable BC4 or BL8 on-the-fly (OTF)
  - Self-refresh mode
  - TC of 0°C to + 95°C
    - 64ms, 8192-cycle refresh at 0°C to +85°C
    - 32ms at +85°C to +95°C
  - Self refresh temperature (SRT)
  - Automatic self refresh (ASR)
  - Write leveling
  - Multi-purpose register
  - Output driver calibration

Options

- Configuration
  - 512 Meg x 8
  - 256 Meg x 16
- FBGA package (Pb-free) – x8
  - 78-ball (10.6mm x 7.5mm)
- FBGA package (Pb-free) – x16
  - 96-ball (13.5mm x 7.5mm)
- Timing – cycle time
  - 938ps @ CL = 14 (DDR3-2133)
  - 1.07ns @ CL = 13 (DDR3-1866)
  - 1.25ns @ CL = 11 (DDR3-1600)
- Operating temperature
  - Commercial, (0°C ≤TC ≤ +95°C)
  - Industrial, (-40°C ≤TC ≤ +95°C)

## 1.2 Product List

**Table 1** shows all possible products within the 4Gbit DDR3L SDRAM component generation. Availability depends on application needs. For UnilC part number nomenclature see **Chapter 6**.

**Table 1 - Ordering Information for 4Gbit DDR3L Components**

UnilC Part Number	Max. Clock frequency	Org	CAS-RCD-RP latencies	Speed Sort Name	Package
<b>Commercial Temperature Range(0°C ~ +95°C)</b>					
SCB13H4G800AF-13K	800 MHz	× 8	11-11-11	DDR3L-1600K	PG-TFBGA-78
SCB13H4G800AF-11M	933 MHz	× 8	13-13-13	DDR3L-1866M	PG-TFBGA-78
SCB13H4G800AF-09N	1067 MHz	× 8	14-14-14	DDR3L-2133N	PG-TFBGA-78
SCB13H4G160AF-13K	800 MHz	× 16	11-11-11	DDR3L-1600K	PG-TFBGA-96
SCB13H4G160AF-11M	933 MHz	× 16	13-13-13	DDR3L-1866M	PG-TFBGA-96
SCB13H4G160AF-09N	1067 MHz	× 16	14-14-14	DDR3L-2133N	PG-TFBGA-96
<b>Industrial Temperature Range(-40°C ~ +95°C)</b>					
SCB13H4G800AF-13KI	800 MHz	× 8	11-11-11	DDR3L-1600K	PG-TFBGA-78
SCB13H4G800AF-11MI	933 MHz	× 8	13-13-13	DDR3L-1866M	PG-TFBGA-78
SCB13H4G800AF-09NI	1067 MHz	× 8	14-14-14	DDR3L-2133N	PG-TFBGA-78
SCB13H4G160AF-13KI	800 MHz	× 16	11-11-11	DDR3L-1600K	PG-TFBGA-96
SCB13H4G160AF-11MI	933 MHz	× 16	13-13-13	DDR3L-1866M	PG-TFBGA-96
SCB13H4G160AF-09NI	1067 MHz	× 16	14-14-14	DDR3L-2133N	PG-TFBGA-96

## 1.3 DDR3L SDRAM Addressing

**Table 2 - 4Gbit DDR3L SDRAM Addressing**

<b>Configuration</b>	<b>512Mb × 8</b>	<b>256Mb × 16</b>	<b>Note</b>
Internal Organization	8 banks × 64M words × 8bits	8 banks × 32M words × 16bits	
Refresh count	8K	8K	
Bank Address	8(BA[2:0])	8(BA[2:0])	
Row Address	64K (A[15:0])	32K (A[14:0])	
Column Address	1K(A[9:0])	1K(A[9:0])	
Page Size	1KB	2KB	

## 1.4 Package Ball out

Figure 1 show the ball outs for DDR3L SDRAM components. See Chapter 5 for package outlines.

### 1.4.1 Ball out for 512 Mb x 8 Components

Figure 1 - Ball out for 512 Mb x8 Components (PG-TFBGA-78)

1	2	3	4	5	6	7	8	9
VSS	VDD	NC		A		NU/TDQS#	VSS	VDD
VSS	VSSQ	DQ0		B		DM/TDQS	VSSQ	VDDQ
VDDQ	DQ2	DQS		C		DQ1	DQ3	VSSQ
VSSQ	DQ6	DQS#		D		VDD	VSS	VSSQ
VREFDQ	VDDQ	DQ4		E		DQ7	DQ5	VDDQ
NC	VSS	RAS#		F		CK	VSS	NC
ODT	VDD	CAS#		G		CK#	VDD	CKE
NC	CS#	WE#		H		A10/AP	ZQ	NC
VSS	BA0	BA2		J		A15	VREFCA	VSS
VDD	A3	A0		K		A12/BC#	BA1	VDD
VSS	A5	A2		L		A1	A4	VSS
VDD	A7	A9		M		A11	A6	VDD
VSS	RESET#	A13		N		A14	A8	VSS

## 1.4.2 Ball out for 256 Mb × 16 Components

Figure 2 - Ball out for 256 Mb × 16 Components (PG-TFBGA-96)

1	2	3	4	5	6	7	8	9
VDDQ	DQU5	DQU7		A		DQU4	VDDQ	VSS
VSSQ	VDD	VSS		B		DQSU#	DQU6	VSSQ
VDDQ	DQU3	DQU1		C		DQSU	DQU2	VDDQ
VSSQ	VDDQ	DMU		D		DQU0	VSSQ	VDD
VSS	VSSQ	DQL0		E		DML	VSSQ	VDDQ
VDDQ	DQL2	DQSL		F		DQL1	DQL3	VSSQ
VSSQ	DQL6	DQSL#		G		VDD	VSS	VSSQ
VREFDQ	VDDQ	DQL4		H		DQL7	DQL5	VDDQ
NC	VSS	RAS#		J		CK	VSS	NC
ODT	VDD	CAS#		K		CK#	VDD	CKE
NC	CS#	WE#		L		A10/AP	ZQ	NC
VSS	BA0	BA2		M		NC	VREFCA	VSS
VDD	A3	A0		N		A12/BC#	BA1	VDD
VSS	A5	A2		P		A1	A4	VSS
VDD	A7	A9		R		A11	A6	VDD
VSS	RESET#	A13		T		A14	A8	VSS



## 1.5 Input / Output Signal Functional Description

**Table 3 - Input / Output Signal Functional Description**

Symbol	Type	Function
CK, /CK	Input	<b>Clock:</b> CK and /CK are differential clock inputs. All address and control input signals are sampled on the crossing of the positive edge of CK and negative edge of /CK.
CKE	Input	<b>Clock Enable:</b> CKE High activates, and CKE Low deactivates internal clock signals and device input buffers and output drivers. Taking CKE Low provides Precharge Power-Down and Self-Refresh operation (all banks idle), or Active Power-Down ( active row in any bank). CKE is asynchronous for Self-Refresh exit. After $V_{REFCA}$ and $V_{REFDQ}$ have become stable during the power on and initialization sequence, they must be maintained during all operations (including Self-Refresh). CKE must be maintained High throughout read and write accesses. Input buffers, excluding CK, /CK, ODT, CKE and /RESET are disabled during Power-down. Input buffers, excluding CKE and RESET are disabled during self refresh.
/CS	Input	<b>Chip Select:</b> All commands are masked when /CS is registered High. /CS provides for external Rank selection on systems with multiple ranks. /CS is considered part of the command code.
/RAS, /CAS, /WE	Input	<b>Command Inputs:</b> /RAS, /CAS and /WE (along with /CS) define the command being entered.
ODT	Input	<b>On-Die Termination:</b> ODT (registered High) enables termination resistance internal to the DDR3L SDRAM. When enabled, ODT is only applied to each DQ, DQS, /DQS and DM signal for $\times 8$ configurations. The ODT signal will be ignored if the Mode Register MR1 is programmed to disable ODT and during Self Refresh.
DM	Input	<b>Input Data Mask:</b> DM is an input mask signal for write data. Input data is masked when DM is sampled High coincident with that input data during a Write access. DM is sampled on both edges of DQS.
BA0 - BA2	Input	<b>Bank Address Inputs:</b> Define to which bank an Active, Read, Write or Precharge command is being applied. Bank address also determines which mode register is to be accessed during a mode register set cycle.
A0 – A15	Input	<b>Address Inputs:</b> Provides the row address for Active commands and the column address for Read/Write commands to select one location out of the memory array in the respective bank. (A10/AP and A12   /BC have additional functions, see below). The address inputs also provide the op-code during Mode Register Set commands.
A10   AP	Input	<b>Auto-Precharge:</b> A10   AP is sampled during Read/Write commands to determine whether Auto-Precharge should be performed to the accessed bank after the Read/Write operation. (High: Auto-Precharge, Low: no Auto-Precharge). A10   AP is sampled during Precharge command to determine whether the Precharge applies to one bank (A10 Low) or all banks (A10 High). If only one bank is to be precharged, the bank is selected by bank addresses.
A12   /BC	Input	<b>Burst Chop:</b> A12   /BC is sampled during Read and Write commands to determine if burst chop (on-the-fly) will be performed. (High: no burst chop, Low: burst chopped). See <a href="#">“Command Truth Table” on Page 11</a> for details.
DQ	Input/ Output	<b>Data Input/Output:</b> Bi-directional data bus.
DQS /DQS	Input/ Output	<b>Data Strobe:</b> output with read data, input with write data. Edge-aligned with read data, centered in write data. The data strobes DQS are paired with differential signals /DQS, to provide differential pair signaling to the system during both read and write. DDR3L

Symbol	Type	Function
/RESET	CMOS Input	<b>Active Low Asynchronous Reset:</b> Reset is active when /RESET is Low, and inactive when /RESET is High. /RESET must be High during normal operation. /RESET is a CMOS rail to rail signal with DC High and Low are 80% and 20% of $V_{DD}$ . /RESET active is destructive to data contents.
NC	—	<b>No Connect:</b> no internal electrical connection is present
$V_{DDQ}$	Supply	<b>DQ Power Supply:</b> 1.283V to 1.45V or 1.5 V $\pm$ 0.075V
$V_{SSQ}$	Supply	<b>DQ Ground</b>
$V_{DD}$	Supply	<b>Power Supply:</b> 1.283V to 1.45V or 1.5 V $\pm$ 0.075V
$V_{SS}$	Supply	<b>Ground</b>
$V_{REFDQ}$	Supply	<b>Reference Voltage for DQ</b>
$V_{REFCA}$	Supply	<b>Reference Voltage for Command and Address inputs</b>
ZQ	Supply	Reference ball for ZQ calibration

Note: Input only pins (BA0-BA2, A0-A15, /RAS, /CAS, /WE, /CS, CKE, ODT, and /RESET) do not supply termination.

## 2 Functional Description

### 2.1 Truth Tables

The truth tables list the input signal values at a given clock edge which represent a command or state transition expected to be executed by the DDR3L SDRAM. **Table 4** lists all valid commands to the DDR3L SDRAM. For a detailed description of the various power mode entries and exits please refer to **Table 5**. In addition, the DM functionality is described in **Table 6**.

**Table 4 - Command Truth Table**

Function	Abbr.	CKE		/CS	/RAS	/CAS	/WE	BA2 - BA0	A13- A15	A12  /BC	A10  AP	A11, A9-A0	Note
		Prev. Cycle	Curr. Cycle										
Mode Register Set	MRS	H	H	L	L	L	L	BA	OP Code				1)2)3)4)5)
Refresh	REF	H	H	L	L	L	H	V	V	V	V	V	1)2)3)4)5)
Self-Refresh Entry	SRE	H	L	L	L	L	H	V	V	V	V	V	1)2)3)4)5)6)7)8)
Self-Refresh Exit	SRX	L	H	H	V	V	V	V	V	V	V	V	1)2)3)4)5)6)7)8)9)
				L	H	H	H						
Single Bank Precharge	PRE	H	H	L	L	H	L	BA	V	V	L	V	1)2)3)4)5)
Precharge all Banks	PREA	H	H	L	L	H	L	V	V	V	H	V	1)2)3)4)5)
Active	ACT	H	H	L	L	H	H	BA	RA (Row Address)				1)2)3)4)5)
Write (BL8MRS or BC4MRS)	WR	H	H	L	H	L	L	BA	V	V	L	CA	1)2)3)4)5)10)
Write (BC4OTF)	WRS4	H	H	L	H	L	L	BA	V	L	L	CA	1)2)3)4)5)10)
Write (BL8OTF)	WRS8	H	H	L	H	L	L	BA	V	H	L	CA	1)2)3)4)5)10)
Write w/AP (BL8MRS or BC4MRS)	WRA	H	H	L	H	L	L	BA	v	V	H	CA	1)2)3)4)5)10)
Write w/AP (BC4OTF)	WRAS4	H	H	L	H	L	L	BA	V	L	H	CA	1)2)3)4)5)10)
Write w/AP (BL8OTF)	WRAS8	H	H	L	H	L	L	BA	V	H	H	CA	1)2)3)4)5)10)
Read (BL8MRS or BC4MRS)	RD	H	H	L	H	L	H	BA	V	V	L	CA	1)2)3)4)5)10)
Read (BC4OTF)	RDS4	H	H	L	H	L	H	BA	V	L	L	CA	1)2)3)4)5)10)
Read (BL8OTF)	RDS8	H	H	L	H	L	H	BA	V	H	L	CA	1)2)3)4)5)10)
Read w/AP (BL8MRS or BC4MRS)	RDA	H	H	L	H	L	H	BA	V	V	H	CA	1)2)3)4)5)10)
Read w/AP (BC4OTF)	RDAS4	H	H	L	H	L	H	BA	V	L	H	CA	1)2)3)4)5)10)
Read w/AP (BL8OTF)	RDAS8	H	H	L	H	L	H	BA	V	H	H	CA	1)2)3)4)5)10)
No Operation	NOP	H	H	L	H	H	H	V	V	V	V	V	1)2)3)4)5)11)

Function	Abbr.	CKE		CS	RAS	CAS	WE	BA2 - BA0	A13 A14 A15	A12  /BC	A10/ AP	A11, A9-A0	Note
		Prev. Cycle	Curr. Cycle										
Device Deselect	DES	H	H	H	X	X	X	X	X	X	X	X	1)2)3)4)5)12)
Power Down Entry	PDE	H	L	L	H	H	H	V	V	V	V	V	1)2)3)4)5)8)13)
				H	V	V	V						
Power Down Exit	PDX	L	H	L	H	H	H	V	V	V	V	V	1)2)3)4)5)8)13)
				H	V	V	V						
ZQ Calibration Short	ZQCS	H	H	L	H	H	L	X	X	X	L	X	1)2)3)4)5)
ZQ Calibration Long	ZQCL	H	H	L	H	H	L	X	X	X	H	X	1)2)3)4)5)

- 1) BA = Bank Address, RA = Row Address, CA = Column Address, BC = Burst Chop, AP = Auto Precharge, X = Don't care, V = valid
- 2) All DDR3L SDRAM commands are defined by states of /CS, /RAS, /CAS, /WE and CKE at the rising edge of the clock. The higher order address bits of BA, RA and CA are device density and IO configuration ( $\times 4$ ,  $\times 8$ ,  $\times 16$ ) dependent.
- 3) /RESET is a low active signal which will be used only for asynchronous reset. It must be maintained High during any function.
- 4) Bank addresses (BA) determine which bank is to be operated upon. For MRS, BA selects a Mode Register.
- 5) V means H or L (but a defined logic level) and X means either "defined or undefined (like floating) logic level".
- 6) The state of ODT does not affect the states described in this table. The ODT function is not available during Self Refresh
- 7)  $V_{REF}$  (both  $V_{REFCA}$  and  $V_{REFDQ}$ ) must be maintained during Self Refresh operation.
- 8) Refer to "[Clock Enable \(CKE\) Truth Table for Synchronous Transitions](#)" on Page 13 for more detail with CKE transition.
- 9) Self refresh exit is asynchronous.
- 10) Burst reads or writes cannot be terminated or interrupted and Fixed/on-the-Fly BL will be defined by MRS.
- 11) The No Operation (NOP) command should be used in cases when the DDR3L SDRAM is in an idle or a wait state. The purpose of the NOP command is to prevent the DDR3L SDRAM from registering any unwanted commands between operations. A NOP command will not terminate a previous operation that is still executing, such as a read or write burst.
- 12) The Deselect command (DES) performs the same function as a No Operation command.
- 13) The Power Down Mode does not perform any refresh operation.

**Table 5 - Clock Enable (CKE) Truth Table for Synchronous Transitions**

Current State <sup>1)</sup>	CKE(N-1) <sup>2)</sup>	CKE(N) <sup>2)</sup>	Command (N) <sup>3)</sup> /RAS, /CAS, /WE, /CS	Action (N) <sup>3)</sup>	Note
	Previous Cycle	Current Cycle			
Power Down	L	L	X	Maintain Power Down	4)5)6)7)8)9)
	L	H	DES or NOP	Power Down Exit	4)5)6)7)8)10)
Self Refresh	L	L	X	Maintain Self Refresh	4)5)6)7)9)11)
	L	H	DES or NOP	Self Refresh Exit	4)5)6)7)11)12)13)
Bank(s) Active	H	L	DES or NOP	Active Power Down Entry	4)5)6)7)8)10)14)
Reading	H	L	DES or NOP	Power Down Entry	4)5)6)7)8)10)14)15)
Writing	H	L	DES or NOP	Power Down Entry	4)5)6)7)8)10)14)15)
Precharging	H	L	DES or NOP	Power Down Entry	4)5)6)7)8)10)14)15)
Refreshing	H	L	DES or NOP	Precharge Power Down Entry	4)5)6)7)10)
All Banks Idle	H	L	DES or NOP	Precharge Power Down Entry	4)5)6)7)10)8)14)16)
	H	L	REF	Self Refresh Entry	4)5)6)7)14)16)17)
Any other state	Refer to <b>“Command Truth Table” on Page 11</b> for more detail with all command signals				4)5)6)7)18)

- 1) Current state is defined as the state of the DDR3L SDRAM immediately prior to clock edge N.
- 2) CKE(N) is the logic state of CKE at clock edge N; CKE (N-1) was the state of CKE at the previous clock edge.
- 3) COMMAND (N) is the command registered at clock edge N, and ACTION (N) is a result of COMMAND (N), ODT is not included here.
- 4) All states and sequences not shown are illegal or reserved unless explicitly described elsewhere in this document.
- 5) The state of ODT does not affect the states described in this table. The ODT function is not available during Self Refresh.
- 6) CKE must be registered with the same value on  $t_{CKE,MIN}$  consecutive positive clock edges. CKE must remain at the valid input level the entire time it takes to achieve the  $t_{CKE,MIN}$  clocks of registration. Thus, after any CKE transition, CKE may not transition from its valid level during the time period of  $t_{IS} + t_{CKE,MIN} + t_{IH}$ .
- 7) DES and NOP are defined in **“Command Truth Table” on Page 11**.
- 8) The Power Down does not perform any refresh operations
- 9) X means Don't care (including floating around  $V_{REFCA}$ ) in Self Refresh and Power Down. It also applies to address pins.
- 10) Valid commands for Power Down Entry and Exit are NOP and DES only
- 11)  $V_{REF}$  (both  $V_{REFCA}$  and  $V_{REFDQ}$ ) must be maintained during Self Refresh operation.
- 12) On Self Refresh Exit DES or NOP commands must be issued on every clock edge occurring during the  $t_{XS}$  period. Read, or ODT commands may be issued only after  $t_{XSDLL}$  is satisfied.
- 13) Valid commands for Self Refresh Exit are NOP and DES only.
- 14) Self Refresh can not be entered while Read or Write operations are in progress.
- 15) If all banks are closed at the conclusion of a read, write or precharge command then Precharge Power-down is entered, otherwise Active Power-down is entered.
- 16) 'Idle state' is defined as all banks are closed ( $t_{RP}$ ,  $t_{DAL}$ , etc. satisfied), no data bursts are in progress, CKE is High, and all timings from previous operations are satisfied ( $t_{MRD}$ ,  $t_{MOD}$ ,  $t_{RFC}$ ,  $t_{ZQ,INIT}$ ,  $t_{ZQ,OPER}$ ,  $t_{ZQCS}$ , etc.) as well as all Self-Refresh exit and Power-Down Exit parameters are satisfied ( $t_{XS}$ ,  $t_{XP}$ ,  $t_{XPDLL}$ , etc.).
- 17) Self Refresh mode can only be entered from the All Banks Idle state.
- 18) Must be a legal command as defined in **“Command Truth Table” on Page 11**.

**Table 6 - Data Mask (DM) Truth Table**

Name (Function)	DM	DQs
Write Enable	L	Valid
Write Inhibit	H	X

## 2.2 Mode Register 0 (MR0)

The mode register MR0 stores the data for controlling various operating modes of DDR3L SDRAM. It controls burst length, read burst type, CAS latency, test mode, DLL reset, WR (write recovery time for auto-precharge) and DLL control for precharge Power-Down, which includes various vendor specific options to make DDR3L SDRAM useful for various applications. The mode register is written by asserting Low on /CS, /RAS, /CAS, /WE, BA0, BA1, and BA2, while controlling the states of address pins according to [Table 7](#).

BA2	BA1	BA0	A15-A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	0	0	0 <sup>1)</sup>	PPD		WR		DLL	TM		CL		RBT	CL		BL

**Table 7 - MR0 Mode register Definition (BA[2:0]=000<sub>B</sub>)**

Field	Bits <sup>1)</sup>	Description
BL	A[1:0]	<p><b>Burst Length (BL) and Control Method</b></p> <p>Number of sequential bits per DQ related to one Read/Write command.</p> <p>00<sub>B</sub> <b>BL8MRS</b> mode with fixed burst length of 8. A12   /BC at Read or Write command time is Don't care at read or write command time.</p> <p>01<sub>B</sub> <b>BLOTF</b> on-the-fly (OTF) enabled using A12   /BC at Read or Write command time. When A12   /BC is High during Read or Write command time a burst length of 8 is selected (BL8OTF mode). When A12   /BC is Low, a burst chop of 4 is selected (BC4OTF mode). Auto-Precharge can be enabled or disabled.</p> <p>10<sub>B</sub> <b>BC4MRS</b> mode with fixed burst chop of 4 with <math>t_{CCD} = 4 \times n_{CK}</math>. A12   /BC is Don't care at Read or Write command time.</p> <p>11<sub>B</sub> <b>TBD</b> Reserved</p>
RBT	A3	<p><b>Read Burst Type</b></p> <p>0<sub>B</sub> Nibble Sequential</p> <p>1<sub>B</sub> Interleaved</p>
CL	A[6:4,2]	<p><b>CAS Latency (CL)</b></p> <p>CAS Latency is the delay, in clock cycles, between the internal Read command and the availability of the first bit of output data.</p> <p><i>Note: For more information on the supported CL and AL settings based on the operating clock frequency, refer to “<a href="#">Speed Bins</a>” on Page 33.</i></p> <p><i>Note: All other bit combinations are reserved.</i></p> <p>0000<sub>B</sub> RESERVED</p> <p>0010<sub>B</sub> 5</p> <p>0100<sub>B</sub> 6</p> <p>0110<sub>B</sub> 7</p> <p>1000<sub>B</sub> 8</p> <p>1010<sub>B</sub> 9</p> <p>1100<sub>B</sub> 10</p> <p>1110<sub>B</sub> 11</p>

Field	Bits <sup>1)</sup>	Description
TM	A7	<p><b>Test Mode</b></p> <p>The normal operating mode is selected by MR0(bit A7 = 0) and all other bits set to the desired values shown in this table. Programming bit A7 to a 1 places the DDR3L SDRAM into a test mode that is only used by the SDRAM manufacturer and should NOT be used. No operations or functionality is guaranteed if A7 = 1.</p> <p>0<sub>B</sub> Normal Mode 1<sub>B</sub> Vendor specific test mode</p>
DLLres	A8	<p><b>DLL Reset</b></p> <p>The internal DLL Reset bit is self-clearing, meaning it returns back to the value of 0 after the DLL reset function has been issued. Once the DLL is enabled, a subsequent DLL Reset should be applied. Any time the DLL reset function is used, <math>t_{DLLK}</math> must be met before any functions that require the DLL can be used (i.e. Read commands or synchronous ODT operations).</p> <p>0<sub>B</sub> No DLL Reset 1<sub>B</sub> DLL Reset triggered</p>
WR	A[11:9]	<p><b>Write Recovery for Auto-Precharge</b></p> <p>Number of clock cycles for write recovery during Auto-Precharge. <math>WR_{MIN}</math> in clock cycles is calculated by dividing <math>t_{WR,MIN}</math> (in ns) by the actual <math>t_{CK,AVG}</math> (in ns) and rounding up to the next integer: <math>WR.MIN [n_{CK}] = Roundup(t_{WR,MIN}[ns] / t_{CK,AVG}[ns])</math>. The WR value in the mode register must be programmed to be equal or larger than WR.MIN. The resulting WR value is also used with <math>t_{RP}</math> to determine <math>t_{DAL}</math>. Since WR of 9 and 11 is not implemented in DDR3L and the above formula results in these values, higher values have to be programmed.</p> <p>000<sub>B</sub> Reserved 001<sub>B</sub> 5 010<sub>B</sub> 6 011<sub>B</sub> 7 100<sub>B</sub> 8 101<sub>B</sub> 10 110<sub>B</sub> 12 111<sub>B</sub> Reserved</p>
PPD	A12	<p><b>Precharge Power-Down DLL Control</b></p> <p>Active Power-Down will always be with DLL-on. Bit A12 will have no effect in this case. For Precharge Power-Down, bit A12 in MR0 is used to select the DLL usage as shown below.</p> <p>0<sub>B</sub> <b>Slow Exit.</b> DLL is frozen during precharge Power-down. Read and synchronous ODT commands are only allowed after <math>t_{XPDLL}</math>.</p> <p>1<sub>B</sub> <b>Fast Exit.</b> DLL remains on during precharge Power-down. Any command can be applied after <math>t_{XP}</math>, provided that other timing parameters are satisfied.</p>

1) A13, A14 and A15 - even if not available on a specific device - must be programmed to 0<sub>B</sub>.

## 2.3 Mode Register 1 (MR1)

The Mode Register MR1 stores the data for enabling or disabling the DLL, output driver strength,  $R_{TT\_Nom}$  impedance, additive latency (AL), Write leveling enable and Qoff (output disable). The Mode Register MR1 is written by asserting Low on CS, RAS, CAS, WE, High on BA0 and Low on BA1 and BA2, while controlling the states of address pins according to [Table 8](#).

BA2	BA1	BA0	A15-A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	0	1	0 <sup>1)</sup>	Qoff	0	0	RTT <sub>nom</sub>	0	Level	RTT <sub>nom</sub>	DIC		AL	RTT <sub>nom</sub>	DIC	DLL

**Table 8 - MR1 Mode Register Definition (BA[2:0]=001<sub>B</sub>)**

Field	Bits <sup>1)</sup>	Description
DLLdis	A0	<p><b>DLL Disable</b></p> <p>The DLL must be enabled for normal operation. DLL enable is required during power up initialization, after reset and upon returning to normal operation after having the DLL disabled. During normal operation (DLL-on) with MR1(A0 = 0), the DLL is automatically disabled when entering Self-Refresh operation and is automatically re-enabled and reset upon exit of Self-Refresh operation. Any time the DLL is enabled, a DLL reset must be issued afterwards. Any time the DLL is reset, <math>t_{DLLK}</math> clock cycles must occur before a Read or synchronous ODT command can be issued to allow time for the internal clock to be synchronized with the external clock. Failing to wait for synchronization to occur may result in a violation of the <math>t_{DQSQ}</math>, <math>t_{AON}</math>, <math>t_{AOF}</math> or <math>t_{ADC}</math> parameters. During <math>t_{DLLK}</math>, CKE must continuously be registered high. DDR3L SDRAM does not require DLL for any Write operation.</p> <p>0<sub>B</sub> DLL is enabled 1<sub>B</sub> DLL is disabled</p>
DIC	A[5, 1]	<p><b>Output Driver Impedance Control</b></p> <p><i>Note: All other bit combinations are reserved.</i></p> <p>00: RZQ/6 01<sub>B</sub> Nominal Drive Strength RON34 = RZQ/7 (nominal 34.3 Ω, with nominal RZQ = 240 Ω)</p>
$R_{TT\_NOM}$	A[9, 6, 2]	<p><b>Nominal Termination Resistance of ODT</b></p> <p><b>Notes</b></p> <ol style="list-style-type: none"> <li>If <math>R_{TT\_NOM}</math> is used during Writes, only the values <math>R_{ZQ}/2</math>, <math>R_{ZQ}/4</math> and <math>R_{ZQ}/6</math> are allowed.</li> <li>In Write leveling Mode (MR1[bit7] = 1) with MR1[bit12] = 1, all <math>R_{TT\_Nom}</math> settings are allowed; in Write Leveling Mode (MR1[bit7] = 1) with MR1[bit12] = 0, only <math>R_{TT\_NOM}</math> settings of <math>R_{ZQ}/2</math>, <math>R_{ZQ}/4</math> and <math>R_{ZQ}/6</math> are allowed.</li> <li>All other bit combinations are reserved.</li> </ol> <p>000<sub>B</sub> ODT disabled, <math>R_{TT\_NOM}</math> = off, Dynamic ODT mode disabled 001<sub>B</sub> RTT60 = RZQ / 4 (nominal 60 Ω with nominal RZQ = 240 Ω) 010<sub>B</sub> RTT120 = RZQ / 2 (nominal 120 Ω with nominal RZQ = 240 Ω) 011<sub>B</sub> RTT40 = RZQ / 6 (nominal 40 Ω with nominal RZQ = 240 Ω) 100<sub>B</sub> RTT20 = RZQ / 12 (nominal 20 Ω with nominal RZQ = 240 Ω) 101<sub>B</sub> RTT30 = RZQ / 8 (nominal 30 Ω with nominal RZQ = 240 Ω)</p>



Field	Bits <sup>1)</sup>	Description
AL	A[4, 3]	<p><b>Additive Latency (AL)</b> Any read or write command is held for the time of Additive Latency (AL) before it is issued as internal read or write command.</p> <p><b>Notes</b></p> <p>1. AL has a value of CL - 1 or CL - 2 as per the CL value programmed in the MR0 register.</p> <p>00<sub>B</sub> AL = 0 (AL disabled) 01<sub>B</sub> AL = CL - 1 10<sub>B</sub> AL = CL - 2 11<sub>B</sub> Reserved</p>
Write Leveling enable	A7	<p><b>Write Leveling Mode</b></p> <p>0<sub>B</sub> <b>Write Leveling Mode</b> Disabled, Normal operation mode 1<sub>B</sub> <b>Write Leveling Mode</b> Enabled</p>
TDQS enable	A11	<p>0: Disabled 1: Enabled</p>
Qoff	A12	<p><b>Output Disable</b> Under normal operation, the SDRAM outputs are enabled during read operation and write leveling for driving data (Qoff bit in the MR1 is set to 0<sub>B</sub>). When the Qoff bit is set to 1<sub>B</sub>, the SDRAM outputs (DQ, DQS, /DQS) will be disabled - also during write leveling. Disabling the SDRAM outputs allows users to run write leveling on multiple ranks and to measure <math>I_{DD}</math> currents during Read operations, without including the output.</p> <p>0<sub>B</sub> Output buffer enabled 1<sub>B</sub> Output buffer disabled</p>

1) A13, A14, A15 - even if not available on a specific device - must be programmed to 0<sub>B</sub>.

## 2.4 Mode Register 2 (MR2)

The Mode Register MR2 stores the data for controlling refresh related features,  $R_{TT\_WR}$  impedance, and CAS write latency. The Mode Register MR2 is written by asserting Low on CS, RAS, CAS, WE, High on BA1 and Low on BA0 and BA2, while controlling the states of address signals according to [Table 9](#).

BA2	BA1	BA0	A15-A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	1	0	0 <sup>1)</sup>	0	0	Rtt_WR	0	SRT	ASR	CWL					PASR	

**Table 9 - MR2 Mode Register Definition (BA[2:0]=010<sub>B</sub>)**

Field	Bits <sup>1)</sup>	Description
PASR	A[2:0]	<p><b>Partial Array Self Refresh (PASR)</b> If PASR (Partial Array Self Refresh) is enabled, data located in areas of the array beyond the specified self refresh location may get lost if self refresh is entered. During non-self-refresh operation, data integrity will be maintained if <math>t_{REFI}</math> conditions are met.</p> <p>000<sub>B</sub> Full array (Banks 000<sub>B</sub> - 111<sub>B</sub>)            001<sub>B</sub> Half Array (Banks 000<sub>B</sub> - 011<sub>B</sub>)            010<sub>B</sub> Quarter Array (Banks 000<sub>B</sub> - 001<sub>B</sub>)            011<sub>B</sub> 1/8th array (Banks 000<sub>B</sub>)            100<sub>B</sub> 3/4 array (Banks 010<sub>B</sub> - 111<sub>B</sub>)            101<sub>B</sub> Half array (Banks 100<sub>B</sub> - 111<sub>B</sub>)            110<sub>B</sub> Quarter array (Banks 110<sub>B</sub> - 111<sub>B</sub>)            111<sub>B</sub> 1/8th array (Banks 111<sub>B</sub>)</p>
CWL	A[5:3]	<p><b>CAS Write Latency (CWL)</b> Number of clock cycles from internal write command to first write data in. <i>Note: All other bit combinations are reserved.</i></p> <p>000<sub>B</sub> 5 (3.3 ns <math>\geq t_{CK,AVG} \geq 2.5</math> ns)            001<sub>B</sub> 6 (2.5 ns <math>&gt; t_{CK,AVG} \geq 1.875</math> ns)            010<sub>B</sub> 7 (1.875 ns <math>&gt; t_{CK,AVG} \geq 1.5</math> ns)            011<sub>B</sub> 8 (1.5 ns <math>&gt; t_{CK,AVG} \geq 1.25</math> ns)</p> <p><i>Note: Besides CWL limitations on <math>t_{CK,AVG}</math>, there are also <math>t_{AA,MIN/MAX}</math> restrictions that need to be observed. For details, please refer to <a href="#">Chapter 4.1, Speed Bins</a>.</i></p>
RFU	A6	<p><b>0: Manual SR reference (SRT)</b>  <b>1: ASR enable (Optional).</b></p>

Field	Bits <sup>1)</sup>	Description
SRT	A7	<b>Self-Refresh Temperature Range (SRT)</b> The SRT bit must be programmed to indicate $T_{OPER}$ during subsequent self refresh operation. 0 <sub>B</sub> Normal operating temperature range 1 <sub>B</sub> Extended operating temperature range
$R_{TT\_WR}$	A[10:9]	<b>Dynamic ODT mode and <math>R_{TT\_WR}</math> Pre-selection</b>  <b>Notes</b> 1. All other bit combinations are reserved. 2. The $R_{TT\_WR}$ value can be applied during writes even when $R_{TT\_NOM}$ is disabled. During write leveling, Dynamic ODT is not available. 00 <sub>B</sub> Dynamic ODT mode disabled 01 <sub>B</sub> Dynamic ODT mode enabled with $R_{TT\_WR} = RZQ/4 = 60 \Omega$ 10 <sub>B</sub> Dynamic ODT mode enabled with $R_{TT\_WR} = RZQ/2 = 120\Omega$

1) A13, A14, A15 - even if not available on a specific device - must be programmed to 0<sub>B</sub>.

## 2.5 Mode Register 3 (MR3)

The Mode Register MR3 controls Multi purpose registers and optional On-die thermal sensor (ODTS) feature. The Mode Register MR3 is written by asserting Low on  $\overline{CS}$ ,  $\overline{RAS}$ ,  $\overline{CAS}$ ,  $\overline{WE}$ , High on BA1 and BA0, and Low on BA2 while controlling the states of address signals according to [Table 10](#)

BA2	BA1	BA0	A15-A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
0	1	1	0 <sup>1)</sup>	0	0	0	0	0	0	0	0	0	0	MPR	MPR loc	

**Table 10 - MR3 Mode Register Definition (BA[2:0]=011<sub>B</sub>)**

Field	Bits <sup>1)</sup>	Description
MPR loc	A[1:0]	<b>Multi Purpose Register Location</b> 00 <sub>B</sub> Pre-defined data pattern for read synchronization 01 <sub>B</sub> RFU 10 <sub>B</sub> RFU 11 <sub>B</sub> ODTS On-Die Thermal sensor readout (optional)
MPR	A2	<b>Multi Purpose Register Enable</b> <i>Note: When MPR is disabled, MR3 A[1:0] will be ignored.</i> 0 <sub>B</sub> MPR disabled, normal memory operation 1 <sub>B</sub> Dataflow from the Multi Purpose register MPR

1) A13, A14 and A15 - even if not available on a specific device - must be programmed to 0<sub>B</sub>.

## 2.6 Burst Order

Accesses within a given burst may be interleaved or nibble sequential depending on the programmed bit A3 in the mode register MR0.

Regarding read commands, the lower 3 column address bits CA[2:0] at read command time determine the start address for the read burst.

Regarding write commands, the burst order is always fixed. For writes with a burst length of 8, the inputs on the lower 3 column address bits CA[2:0] are ignored during the write command. For writes with a burst being chopped to 4, the input on column address 2 (CA[2]) determines if the lower or upper four burst bits are selected. In this case, the inputs on the lower 2 column address bits CA[1:0] are ignored during the write command. The following table shows burst order versus burst start address for reads and writes of bursts of 8 as well as of bursts of 4 operation (burst chop).

**Table 11 - Bit Order during Burst**

Burst Length	READ/ WRITE	Starting Column Address	Burst Type = Sequential (Decimal)	Burst Type = Interleaved (Decimal)	Notes
4 (chop)	READ	0 0 0	0, 1, 2, 3, Z, Z, Z, Z	0, 1, 2, 3, Z, Z, Z, Z	1, 2
		0 0 1	1, 2, 3, 0, Z, Z, Z, Z	1, 0, 3, 2, Z, Z, Z, Z	1, 2
		0 1 0	2, 3, 0, 1, Z, Z, Z, Z	2, 3, 0, 1, Z, Z, Z, Z	1, 2
		0 1 1	3, 0, 1, 2, Z, Z, Z, Z	3, 2, 1, 0, Z, Z, Z, Z	1, 2
		1 0 0	4, 5, 6, 7, Z, Z, Z, Z	4, 5, 6, 7, Z, Z, Z, Z	1, 2
		1 0 1	5, 6, 7, 4, Z, Z, Z, Z	5, 4, 7, 6, Z, Z, Z, Z	1, 2
		1 1 0	6, 7, 4, 5, Z, Z, Z, Z	6, 7, 4, 5, Z, Z, Z, Z	1, 2
		1 1 1	7, 4, 5, 6, Z, Z, Z, Z	7, 6, 5, 4, Z, Z, Z, Z	1, 2
	WRITE	0 V V	0, 1, 2, 3, X, X, X, X	0, 1, 2, 3, X, X, X, X	1, 3, 4
		1 V V	4, 5, 6, 7, X, X, X, X	4, 5, 6, 7, X, X, X, X	1, 3, 4
8 (fixed)	READ	0 0 0	0, 1, 2, 3, 4, 5, 6, 7	0, 1, 2, 3, 4, 5, 6, 7	1
		0 0 1	1, 2, 3, 0, 5, 6, 7, 4	1, 0, 3, 2, 5, 4, 7, 6	1
		0 1 0	2, 3, 0, 1, 6, 7, 4, 5	2, 3, 0, 1, 6, 7, 4, 5	1
		0 1 1	3, 0, 1, 2, 7, 4, 5, 6	3, 2, 1, 0, 7, 6, 5, 4	1
		1 0 0	4, 5, 6, 7, 0, 1, 2, 3	4, 5, 6, 7, 0, 1, 2, 3	1
		1 0 1	5, 6, 7, 4, 1, 2, 3, 0	5, 4, 7, 6, 1, 0, 3, 2	1
		1 1 0	6, 7, 4, 5, 2, 3, 0, 1	6, 7, 4, 5, 2, 3, 0, 1	1
		1 1 1	7, 4, 5, 6, 3, 0, 1, 2	7, 6, 5, 4, 3, 2, 1, 0	1
	WRITE	V V V	0, 1, 2, 3, 4, 5, 6, 7	0, 1, 2, 3, 4, 5, 6, 7	1, 3

Notes: 1. Internal READ and WRITE operations start at the same point in time for BC4 as they do for BL8.

2. Z = Data and strobe output drivers are in tri-state.

3. V = A valid logic level (0 or 1), but the respective input buffer ignores level-on input pins.

4. X = "Don't Care."

## 3 Operating Conditions and Interface Specification

### 3.1 Absolute Maximum Ratings

**Table 12 - Absolute Maximum Ratings**

Parameter	Symbol	Rating		Unit	Note
		Min.	Max.		
Voltage on $V_{DD}$ ball relative to $V_{SS}$	$V_{DD}$	-0.4	+1.975	V	1)
Voltage on $V_{DDQ}$ ball relative to $V_{SS}$	$V_{DDQ}$	-0.4	+1.975	V	
Voltage on any ball relative to $V_{SS}$	$V_{IN}, V_{OUT}$	-0.4	+1.975	V	
Storage Temperature	$T_{STG}$	-55	+150	°C	

1)  $V_{DD}$  and  $V_{DDQ}$  must be within 300mV of each other at all times.  $V_{REF}$  must not be greater than  $0.6 \times V_{DDQ}$ . When  $V_{DD}$  and  $V_{DDQ}$  are less than 500 mV,  $V_{REF}$  may be equal or less than 300 mV.

## 3.2 Operating Conditions

**Table 13 - SDRAM Component Operating Temperature Range**

Parameter	Symbol	Rating		Unit	Note
		Min.	Max.		
Operating Temperature Range	$T_c$	0	85	°C	1)2)3)4)
		85	95	°C	1)2)3)4)

- 1) MAX operating case temperature  $T_c$  is measured in the center of the package, as shown below.
- 2) A thermal solution must be designed to ensure that the device does not exceed the maximum TC during operation.
- 3) Device functionality is not guaranteed if the device exceeds maximum TC during operation.
- 4) If TC exceeds 85°C, the DRAM must be refreshed externally at 2x refresh, which is a 3.9µs interval refresh rate. The use of self refresh temperature (SRT) or automatic self refresh (ASR), must be enabled.

**Table 14 - DC Operating Conditions**

Parameter	Symbol	Min.	Typ.	Max.	Unit	Note
Supply Voltage	$V_{DD}$	1.283	1.35	1.45	V	1-7
Supply Voltage for Output	$V_{DDQ}$	1.283	1.35	1.45	V	1-7
Reference Voltage for DQ, DM inputs	$V_{REFDQ,DC}$	$0.49 \times V_{DD}$	$0.5 \times V_{DD}$	$0.51 \times V_{DD}$	V	8)9)
Reference Voltage for ADD, CMD inputs	$V_{REFCA,DC}$	$0.49 \times V_{DD}$	$0.5 \times V_{DD}$	$0.51 \times V_{DD}$	V	9)10)
External Calibration Resistor connected from ZQ ball to ground	$R_{ZQ}$	237.6	240.0	242.4	Ω	11)

- 1)  $V_{DD}$  and  $V_{DDQ}$  must track one another.  $V_{DDQ}$  must be  $\leq V_{DD}$ .  $V_{SS} = V_{SSQ}$ .
- 2)  $V_{DD}$  and  $V_{DDQ}$  may include AC noise of  $\pm 50mV$  (250 kHz to 20 MHz) in addition to the DC (0 Hz to 250 kHz) specifications.  $V_{DD}$  and  $V_{DDQ}$  must be at same level for valid AC timing parameters.
- 3) Maximum DC value may not be greater than 1.425V. The DC value is the linear average of  $V_{DD}/V_{DDQ}(t)$  over a very long period of time (for example, 1 second)
- 4) Under these supply voltages, the device operates to this DDR3L specification
- 5) If the maximum limit is exceeded, input levels shall be governed by DDR3 specifications.
- 6) Under 1.5V operation, this DDR3L device operates in accordance with the DDR3 specifications under the same speed timings as defined for this device.
- 7) Once initialized for DDR3L operation, DDR3 operation may only be used if the device is in reset while  $V_{DD}$  and  $V_{DDQ}$  are changed for DDR3 operation (see VDD Voltage Switching).
- 8)  $V_{REFCA(DC)}$  is expected to be approximately  $0.5 \times V_{DD}$  and to track variations in the DC level. Externally generated peak noise (non-common mode) on  $V_{REFCA}$  may not exceed  $\pm 1\% \times V_{DD}$  around the  $V_{REFCA(DC)}$  value. Peak-to-peak AC noise on  $V_{REFCA}$  should not exceed  $\pm 2\%$  of  $V_{REFCA(DC)}$ .
- 9) DC values are determined to be less than 20 MHz in frequency. DRAM must meet specifications if the DRAM induces additional AC noise greater than 20 MHz in frequency
- 10)  $V_{REFDQ(DC)}$  is expected to be approximately  $0.5 \times V_{DD}$  and to track variations in the DC level. Externally generated peak noise (non-common mode) on  $V_{REFDQ}$  may not exceed  $\pm 1\% \times V_{DD}$  around the  $V_{REFDQ(DC)}$  value. Peak-to-peak AC noise on  $V_{REFDQ}$  should not exceed  $\pm 2\%$  of  $V_{REFDQ(DC)}$ .
- 11) The external calibration resistor  $R_{ZQ}$  can be time-shared among DRAMs in multi-rank DIMMs.

**Table 15 - Input and Output Leakage Currents**

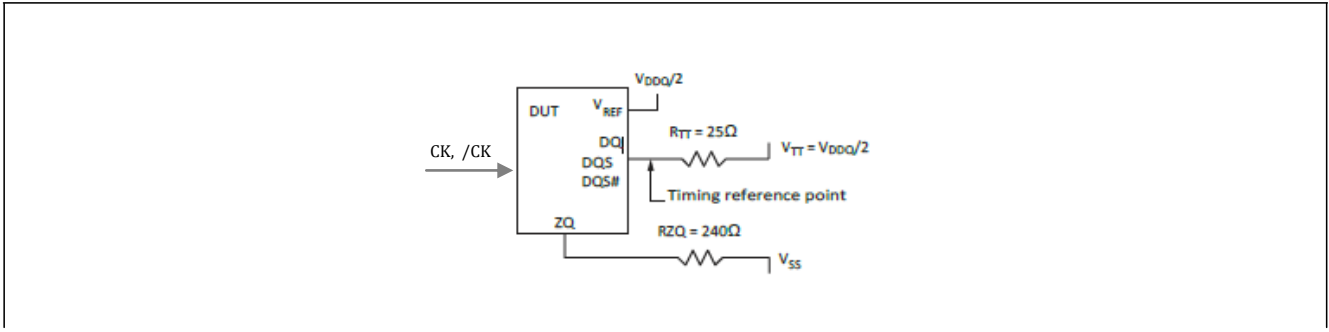
Parameter	Symbol	Condition	Rating		Unit	Note
			Min.	Max.		
Input Leakage Current	$I_{IL}$	Any input $0V < V_{IN} < V_{DD}$	-2	+2	µA	1)2)
Output Leakage Current	$I_{OL}$	$0V < V_{OUT} < V_{DDQ}$	-5	+5	µA	2)3)

- 1) All other pins not under test = 0 V.
- 2) Values are shown per ball.
- 3) DQ's, DQS, /DQS and ODT are disabled.

### 3.3 Interface Test Conditions

**Figure 4** represents the effective reference load of  $25\ \Omega$  used in defining the relevant timing parameters of the device as well as for output slew rate measurements. It is not intended as either a precise representation of the typical system environment nor a depiction of the actual load presented by a production tester. System designers should use IBIS or other simulation tools to correlate the timing reference load to a system environment. Manufacturers correlate to their production test conditions, generally one or more coaxial transmission lines terminated at the tester electronics.

**Figure 3 - Reference Load for AC Timings and Output Slew Rates**



The Timing Reference Points are the idealized input and output nodes / terminals on the outside of the packaged SDRAM device as they would appear in a schematic or an IBIS model.

The output timing reference voltage level for single ended signals is the cross point with  $V_{TT}$ .

The output timing reference voltage level for differential signals is the cross point of the true (e.g. DQS) and the complement (e.g. /DQS) signal.



## 3.4 Voltage Levels

### 3.4.1 DC and AC Logic Input Levels

#### Single-Ended Signals

Table 16 shows the input levels for single-ended input signals.

**Table 16 - DC and AC Input Levels for Single-Ended Command, Address and Control Signals**

Parameter	Symbol	DDR3L-1600,-1866,-2133		Unit	Note
		Min.	Max.		
DC input logic high	$V_{IH.CA.DC}$	$V_{REF} + 0.100$	$V_{DD}$	V	1)
DC input logic low	$V_{IL.CA.DC}$	$V_{SS}$	$V_{REF} - 0.100$	V	1)
AC input logic high	$V_{IH.CA.AC}$	$V_{REF} + 0.175$	See <sup>2)</sup>	V	1)
AC input logic low	$V_{IL.CA.AC}$	See <sup>2)</sup>	$V_{REF} - 0.175$	V	1)

1) For input only pins except RESET:  $V_{REF} = V_{REF.CA}$

2) See Chapter 3.9, **Overshoot and Undershoot Specification**.

**Table 17 - DC and AC Input Levels for Single-Ended DQ and DM Signals**

Parameter	Symbol	DDR3L-1600,-1866,-2133		Unit	Note
		Min.	Max.		
DC input logic high	$V_{IH.DQ.DC}$	$V_{REF} + 0.100$	$V_{DD}$	V	1)
DC input logic low	$V_{IL.DQ.DC}$	$V_{SS}$	$V_{REF} - 0.100$	V	1)
AC input logic high	$V_{IH.DQ.AC}$	$V_{REF} + 0.150$	See <sup>2)</sup>	V	1) 3)
AC input logic low	$V_{IL.DQ.AC}$	See <sup>2)</sup>	$V_{REF} - 0.150$	V	1) 3)

1) For DQ and DM:  $V_{REF} = V_{REFDQ}$ , for input only signals except RESET:  $V_{REF} = V_{REFCA}$

2) See Chapter 3.9, **Overshoot and Undershoot Specification**.

3) Single ended swing requirement for DQS, /DQS is 350 mV (peak to peak). Differential swing requirement for DQS, /DQS is 700 mV (peak to peak).

### Differential Swing Requirement for Differential Signals

Table 18 shows the input levels for differential input signals.

**Table 18 - Differential swing requirement for clock (CK - /CK) and strobe (DQS - /DQS)**

Parameter	Symbol	DDR3L-1600,-1866,-2133		Unit	Note
		Min.	Max.		
Differential input high	$V_{IH,DIFF}$	+0.18	See <sup>1)</sup>	V	<sup>2)</sup>
Differential input low	$V_{IL,DIFF}$	See <sup>1)</sup>	-0.18	V	<sup>2)</sup>
Differential input high AC	$V_{IH,DIFF,AC}$	$2 \times (V_{IH,AC} - V_{REF})$ <sup>3)</sup>	See <sup>1)</sup>	V	<sup>4)</sup>
Differential input low AC	$V_{IL,DIFF,AC}$	See <sup>1)</sup>	$2 \times (V_{REF} - V_{IL,AC})$ <sup>5)</sup>	V	<sup>4)</sup>

- 1) These values are not defined, however they single-ended signals CK, /CK, DQS, /DQS need to be within the respective limits ( $V_{IH,DC,MAX}$ ,  $V_{IL,DC,MIN}$ ) for single-ended signals as well as the limitations for overshoot and undershoot. Refer to **Chapter 3.9**.
- 2) Used to define a differential signal slew-rate.
- 3) Clock: use  $V_{IH,CA,AC}$  for  $V_{IH,AC}$ . Strobe: use  $V_{IH,DQ,AC}$  for  $V_{IH,AC}$ .
- 4) For CK - /CK use  $V_{IH}/V_{IL,AC}$  of ADD/CMD and  $V_{REFCA}$ ; for DQS - /DQS use  $V_{IH}/V_{IL,AC}$  of DQs and  $V_{REFDQ}$ ; if a reduced ac-high or ac-low level is used for a signal group, then the reduced level applies also here.
- 5) Clock: use  $V_{IL,CA,AC}$  for  $V_{IL,AC}$ . Strobe: use  $V_{IL,DQ,AC}$  for  $V_{IL,AC}$ .

**Table 19 - Allowed Time Before Ringback (tDVAC) for CK - /CK and DQS - /DQS**

Slew Rate [V/ns]	$t_{DVAC}$ [ps] @ $ V_{IH/L,DIFF,AC} $		$t_{DVAC}$ [ps] @ $ V_{IH/L,DIFF,AC} $		
	DDR3L-1600		DDR3L-1866		
	320mv	270mv	270mv	260mv	250mv
> 4.0	189	201	163	176	168
4.0	189	201	163	176	168
3.0	162	179	140	154	147
2.0	109	134	95	111	105
1.8	91	119	80	97	91
1.6	69	100	62	78	74
1.4	40	76	37	55	52
1.2	Note1	44	5	24	22
1.0	Note1				
<1.0	Note1				

Note:1. Rising input signal shall become equal to or greater than  $V_{IH,AC}$  level and falling input signal shall become equal to or less than  $V_{IL,AC}$  level.

### Single-Ended Requirements for Differential Signals

Each individual component of a differential signal (CK, DQS, /CK, /DQS,) has also to comply with certain requirements for single-ended signals.

CK and /CK have to approximately reach  $V_{SEH,MIN} / V_{SEL,MAX}$  (approximately equal to the ac-levels ( $V_{IH,AC} / V_{IL,AC}$ ) for ADD/CMD signals) in every half-cycle

DQS, /DQS have to reach  $V_{SEH,MIN} / V_{SEL,MAX}$  (approximately the ac-levels ( $V_{IH,AC} / V_{IL,AC}$ ) for DQ signals) in every half-cycle preceding and following a valid transition.

Note that the applicable ac-levels for ADD/CMD and DQs might be different per speed-bin etc. E.g. if  $V_{IH150,AC} / V_{IL150,AC}$

is used for ADD/CMD signals, then these ac-levels apply also for the single-ended signals CK and /CK.

Note that while ADD/CMD and DQ signal requirements are with respect to  $V_{ref}$ , the single-ended components of differential signals have a requirement with respect to  $V_{DD}/2$ ; this is nominally the same. The transition of single-ended signals through the ac-levels is used to measure setup time.

For single-ended components of differential signals the requirement to reach  $V_{SEL,MAX}$ ,  $V_{SEH,MIN}$  has no bearing on timing, but

adds a restriction on the common mode characteristics of these signals.

**Table 20 - Each Single-Ended Levels for CK, DQS, /DQS, /CK,**

Parameter	Symbol	DDR3L-1600,-1866,-2133		Unit	Note
		Min.	Max.		
Single-ended highlevel for strobes	V <sub>SEH</sub>	(VDD/2) + 160	V <sub>DDQ</sub>	mV	1,2
Single-ended high-level for CK, /CK	V <sub>SEH</sub>	(VDD/2) + 160	V <sub>DD</sub>	mV	
Single-ended low-level for strobes	V <sub>SEL</sub>	V <sub>SSQ</sub>	(VDD/2) - 0.175	mV	
Single-ended low-level for CK, /CK	V <sub>SEL</sub>	V <sub>SS</sub>	(VDD/2) - 0.175	mV	

Note:

1. For CK, CK use VIH/VIL(AC) of address/command; for strobes (DQS, DQS) use VIH/VIL(AC) of DQs.
2. VIH(AC)/VIL(AC) for DQs is based on VREFDQ; VIH(AC)/VIL(AC) for address/command is based on VREFCA; if a reduced AC-high or AC-low level is used for a signal group, then the reduced level applies also here.

**Table 21 - Cross Point Voltage for Differential Input Signals (CK, DQS)**

Symbol	Parameter	DDR3L-1600,-1866,-2133		Unit	Note
		Min	Max		
V <sub>IX</sub>	Differential Input Cross Point Voltage relative to VDD/2 for CK, /CK	V <sub>REF(DC)</sub> -150	V <sub>REF(DC)</sub> +150	mV	1)2)3)
V <sub>IX</sub>	Differential Input Cross Point Voltage relative to VDD/2 for DQS, DQS	V <sub>REF(DC)</sub> -150	V <sub>REF(DC)</sub> +150	mV	1)2)3)1)

1. Minimum DC limit is relative to single-ended signals; overshoot specifications are applicable
2. The typical value of V<sub>IX(AC)</sub> is expected to be about 0.5 × V<sub>DD</sub> of the transmitting device, and V<sub>IX(AC)</sub> is expected to track variations in V<sub>DD</sub>. V<sub>IX(AC)</sub> indicates the voltage at which differential input signals must cross.
3. V<sub>IX</sub> must provide 25mV (single-ended) of the voltages separation.

### 3.4.2 DC and AC Output Measurements Levels

**Table 22 - DC and AC Output Levels for Single-Ended Signals**

Parameter	Symbol	Value	Unit	Note
DC output high measurement level (for output impedance measurement)	V <sub>OH,DC</sub>	0.8 × V <sub>DDQ</sub>	V	1)2)3)
DC output mid measurement level (for output impedance measurement)	V <sub>OM,DC</sub>	0.5 × V <sub>DDQ</sub>	V	1)2)3)
DC output low measurement level (for output impedance measurement)	V <sub>OL,DC</sub>	0.2 × V <sub>DDQ</sub>	V	1)2)3)
AC output high measurement level (for output slew rate)	V <sub>OH,AC</sub>	V <sub>TT</sub> + 0.1 × V <sub>DDQ</sub>	V	1)2)3)4)
AC output low measurement level (for output slew rate)	V <sub>OL,AC</sub>	V <sub>TT</sub> - 0.1 × V <sub>DDQ</sub>	V	1)2)3)4)

- 1) RZQ of 240Ω ±1% with RZQ/7 enabled (default 34Ω driver) and is applicable after proper ZQ calibration has been performed at a stable temperature and voltage (V<sub>DDQ</sub>= VDD; V<sub>SSQ</sub>= VSS).
- 2) V<sub>TT</sub>= V<sub>DDQ</sub>/2.
- 3) LV curve linearity. Do not use AC test load.
- 4) See Slew Rate Definitions for Single-Ended Output Signals for output slew-rate.

**Table 23 - AC Output Levels for Differential Signals**

Parameter	Symbol	Value		Unit	Note
		Min.	Max.		
AC differential output high measurement level (for output slew rate)	V <sub>OH,DIFF,AC</sub>	+0.2 × V <sub>DDQ</sub>		V	1) 2)
AC differential output low measurement level (for output slew rate)	V <sub>OL,DIFF,AC</sub>	-0.2 × V <sub>DDQ</sub>		V	1) 2)
Deviation of the output cross point voltage from the termination voltage	V <sub>OX</sub>	-100	100	mV	3)

- 1) RZQ of 240Ω ±1% with RZQ/7 enabled (default 34Ω driver) and is applicable after proper ZQ calibration has been performed at a stable temperature and voltage (V<sub>DDQ</sub>= VDD; V<sub>SSQ</sub>= VSS).

- 2) The test load configuration.
- 3) For a differential slew rate between the list values, the  $V_{OX(AC)}$  value may be obtained by linear interpolation.

## 3.5 Output Slew Rates

**Table 24 - Output Slew Rates**

Parameter	Symbol	DDR3L-1600,-1866,-2133		Unit	Note
		Min.	Max.		
Single-ended Output Slew Rate	SRQse	1.75	6	V / ns	1)2)3)4)
Differential Output Slew Rate	SRQdiff	3.5	12	V / ns	

- 1) RZQ of  $240\Omega \pm 1\%$  with RZQ/7 enabled (default  $34\Omega$  driver) and is applicable after prop-er ZQ calibration has been performed at a stable temperature and voltage ( $V_{DDQ} = V_{DD}$ ;  $V_{SSQ} = V_{SS}$ ).
- 2)  $V_{TT} = V_{DDQ}/2$ .
- 3) The test load configuration.
- 4) The 6 V/ns maximum is applicable for a single DQ signal when it is switching either from HIGH to LOW or LOW to HIGH while the remaining DQ signals in the same byte lane are either all static or all switching in the opposite direction. For all other DQ signal switch-ing combinations, the maximum limit of 6 V/ns is reduced to 5 V/ns.

## 3.6 ODT DC Impedance and Mid-Level Characteristics

Table 25 provides the ODT DC impedance and mid-level characteristics.

**Table 25 - ODT DC Impedance and Mid-Level Characteristics**

Symbol	Description	$V_{OUT}$ Condition	Min.	Nom.	Max.	Unit	Note
$R_{TT120}$	$R_{TT}$ effective = 120 $\Omega$	$V_{IL,AC}$ and $V_{IH,AC}$	0.9	1.0	1.65	$R_{ZQ}/2$	1)2)3)4)
$R_{TT60}$	$R_{TT}$ effective = 60 $\Omega$		0.9	1.0	1.65	$R_{ZQ}/4$	1)2)3)4)
$R_{TT40}$	$R_{TT}$ effective = 40 $\Omega$		0.9	1.0	1.65	$R_{ZQ}/6$	1)2)3)4)
$R_{TT30}$	$R_{TT}$ effective = 30 $\Omega$		0.9	1.0	1.65	$R_{ZQ}/8$	1)2)3)4)
$R_{TT20}$	$R_{TT}$ effective = 20 $\Omega$		0.9	1.0	1.65	$R_{ZQ}/12$	1)2)3)4)
$\Delta V_M$	Deviation of $V_M$ with respect to $V_{DDQ} / 2$	floating	-5	-	+5	%	1)2)3)4)5)

- 1) With  $R_{ZQ} = 240 \Omega$ .
- 2) Measurement definition for  $R_{TT}$ : Apply  $V_{IH,AC}$  and  $V_{IL,AC}$  to test ball separately, then measure current  $I(V_{IH,AC})$  and  $I(V_{IL,AC})$  respectively.  
 $R_{TT} = [V_{IH,AC} - V_{IL,AC}] / [I(V_{IH,AC}) - I(V_{IL,AC})]$
- 3) The tolerance limits are specified after calibration with stable voltage and temperature. For the behavior of the tolerance limits if temperature or voltage changes after calibration, see the **ODT DC Impedance Sensitivity on Temperature and Voltage Drifts**.
- 4) The tolerance limits are specified under the condition that  $V_{DDQ} = V_{DD}$  and that  $V_{SSQ} = V_{SS}$ .
- 5) Measurement Definition for  $\Delta V_M$ : Measure voltage ( $V_M$ ) at test ball (midpoint) with no load:  $\Delta V_M = (2 \times V_M / V_{DDQ} - 1) \times 100\%$

## 3.7 ODT DC Impedance Sensitivity on Temperature and Voltage Drifts

If temperature and/or voltage change after calibration, the tolerance limits widen for  $R_{TT}$  according to the following tables. The following definitions are used:

$$\Delta T = T - T \text{ (at calibration)}$$

$$\Delta V = V_{DDQ} - V_{DDQ} \text{ (at calibration)}$$

$$V_{DD} = V_{DDQ}$$

**Table 26 - ODT DC Impedance after proper IO Calibration and Voltage/Temperature Drift**

Symbol	Value		Unit	Note
	Min.	Max.		
$R_{TT}$	$0.9 - dR_{TT}dT \times  \Delta T  - dR_{TT}dV \times  \Delta V $	$1.6 + dR_{TT}dT \times  \Delta T  + dR_{TT}dV \times  \Delta V $	$R_{ZQ} / TISF_{RTT}$	1)

**Table 27 - OTD DC Impedance Sensitivity Parameters**

Symbol	Value		Unit	Note
	Min.	Max.		
$dR_{TTdT}$	0	1.5	%/°C	1)
$dR_{TTdV}$	0	0.15	%/mV	

## 3.8 Interface Capacitance

Definition and values for interface capacitances are provided in the following table.

**Table 28 - Interface Capacitance Values**

Parameter	Symbol	DDR3L-1600		DDR3L-1866,-2133		Unit	Note
		Min.	Max.	Min.	Max.		
Input/Output Capacitance (DQ,DM,DQS,/DQQS)	$C_{IO}$	1.4	2.2	1.4	2.1	pF	2
Input Capacitance (CK and /CK)	$C_{CK}$	0.8	1.4	0.8	1.3	pF	
Input Capacitance Delta (CK and /CK)	$C_{DCK}$	0	0.15	0	0.15	pF	
Input/Output Capacitance delta (DQS and /DQS)	$C_{DDQS}$	0	0.15	0	0.15	pF	3
Input Capacitance (CK and /CK) (All other input-only pins)	$C_I$	0.75	1.2	0.75	1.2	pF	5
Input Capacitance delta (All control input-only pins)	$C_{DI\_CTRL}$	-0.4	0.2	-0.4	0.2	pF	6
Input Capacitance delta (All ADD and CMD input-only pins)	$C_{DI\_ADD\_CMD}$	-0.4	0.4	-0.4	0.4	pF	7
Input/Output Capacitance delta (DQ,DM,DQS,/DQQS)	$C_{DIO}$	-0.5	0.3	-0.5	0.3	pF	4
Input/output capacitance of ZQ pin	$C_{ZQ}$	-	3	-	3	pF	
Reset pin capacitance	$C_{RE}$	-	3.0	-	3.0	pF	

1.  $V_{DD} = 1.35V$  (1.283–1.45V),  $V_{DDQ} = V_{DD}$ ,  $V_{REF} = V_{SS}$ ,  $f = 100$  MHz,  $T_C = 25^\circ C$ .  $V_{OUT(DC)} = 0.5 \times V_{DDQ}$ ,  $V_{OUT} = 0.1V$  (peak-to-peak).
2. DM input is grouped with I/O pins, reflecting the fact that they are matched in loading.
3. Includes  $C_{DDQS}$  is for DQS vs. DQS# separately.
4.  $C_{DIO} = C_{IO(DQ)} - 0.5 \times (C_{IO(DQS)} + C_{IO(DQS\#)})$ .
5. Excludes CK, CKB; CTRL = ODT, CSB, and CKE; CMD = RASB, CASB, and WEB; ADDR = A[n:0], BA[2:0].
6.  $C_{DI\_CTRL} = C_{I(CTRL)} - 0.5 \times (C_{CK(CK)} + C_{CK(CKB)})$ .
7.  $C_{DI\_CMD\_ADDR} = C_{I(CMD\_ADDR)} - 0.5 \times (C_{CK(CK)} + C_{CK(CKB)})$ .

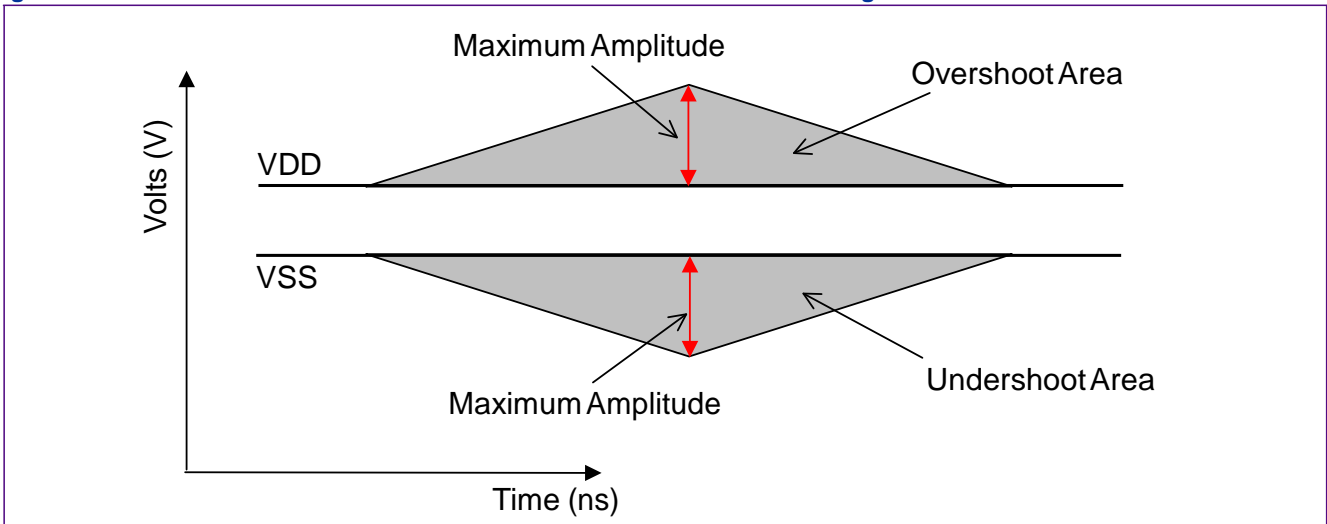
### 3.9 Overshoot and Undershoot Specification

**Table 29 - AC Overshoot / Undershoot Specification for Address and Control Signals**

Parameter	DDR3L-1600	DDR3L-1866	DDR3L-1866	Unit	Note
Maximum peak amplitude allowed for overshoot area	0.4	0.4	0.4	V	<sup>1)</sup>
Maximum peak amplitude allowed for undershoot area	0.4	0.4	0.4	V	<sup>1)</sup>
Maximum overshoot area above $V_{DD}$	0.33	0.28	0.25	V / ns	<sup>1)</sup>
Maximum undershoot area below $V_{SS}$	0.33	0.28	0.25	V / ns	<sup>1)</sup>

1) Applies for the following signals: A[15:0], BA[3:0], /CS, /RAS, /CAS, /WE, CKE and ODT

**Figure 4 - AC Overshoot / Undershoot Definitions for Address and Control Signals**

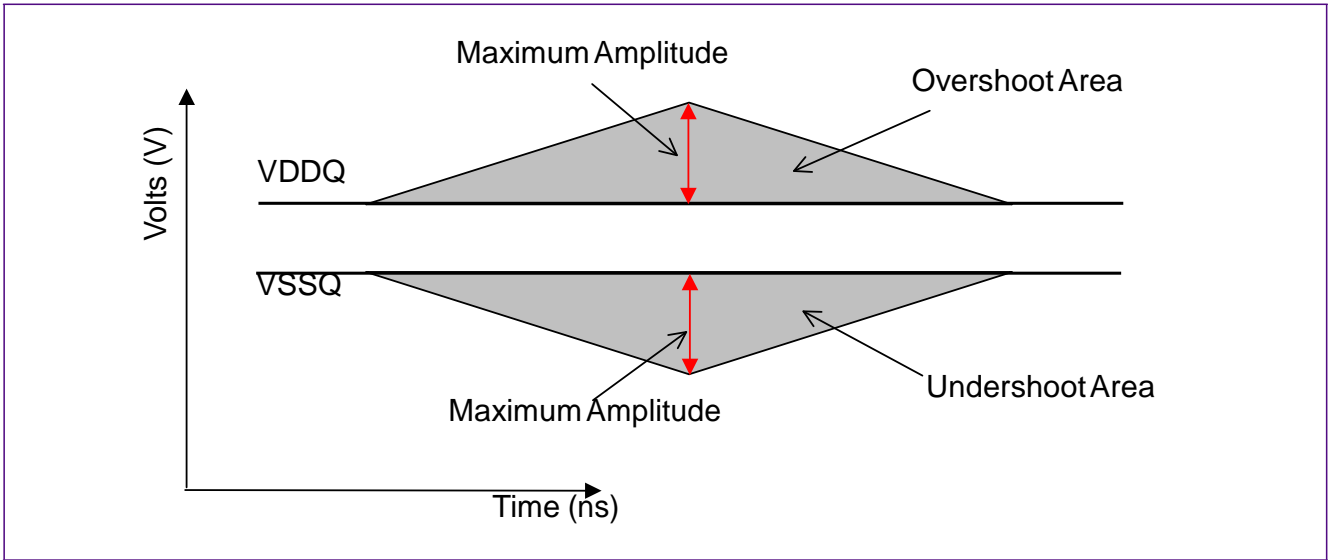


**Table 30 - AC Overshoot / Undershoot Specification for Clock, Data, Strobe and Mask Signals**

Parameter	DDR3L-1600	DDR3L-1866	DDR3L-2133	Unit	Note
Maximum peak amplitude allowed for overshoot area	0.4	0.4	0.4	V	<sup>1)</sup>
Maximum peak amplitude allowed for undershoot area	0.4	0.4	0.4	V	<sup>1)</sup>
Maximum overshoot area above $V_{DDQ}$	0.13	0.11	0.1	V / ns	<sup>1)</sup>
Maximum undershoot area below $V_{SSQ}$	0.13	0.11	0.1	V / ns	<sup>1)</sup>

1) Applies for CK, /CK, DQ, DQS, /DQS & DM

Figure 5 - AC Overshoot / Undershoot Definitions for Clock, Data, Strobe and Mask Signals





## 4 Speed Bins, AC Timing and IDD

The following AC timings are provided with CK AND /CK and DQS AND /DQS differential slew rate of 2.0 V/ns. Timings are further provided for calibrated OCD drive strength under the “Reference Load for Timing Measurements” according to [Chapter 3.3](#) only.

The CK AND /CK input reference level (for timing referenced to CK AND /CK) is the point at which CK and /CK cross. The DQS AND /DQS reference level (for timing referenced to DQS AND /DQS) is the point at which DQS and /DQS cross. The output timing reference voltage level is  $V_{TT}$ .

### 4.1 Speed Bins

The following tables show DDR3L speed bins and relevant timing parameters. Other timing parameters are provided in the following chapter. For availability and ordering information of products for a specific speed bin, please see [Table 1](#).

#### General Notes for Speed Bins:

- The CL setting and CWL setting result in  $t_{CK.AVG.MIN}$  and  $t_{CK.AVG.MAX}$  requirements. When making a selection of  $t_{CK.AVG}$ , both need to be fulfilled: Requirements from CL setting as well as requirements from CWL setting
- $t_{CK.AVG.MIN}$  limits: Since CAS Latency is not purely analog - data and strobe output are synchronized by the DLL - all possible intermediate frequencies may not be guaranteed. An application should use the next smaller industry standard  $t_{CK.AVG}$  value (2.5, 1.875, 1.5) when calculating  $CL [nCK] = t_{AA} [ns] / t_{CK.AVG} [ns]$ , rounding up to the next ‘Supported CL’
- $t_{CK.AVG.MAX}$  limits: Calculate  $t_{CK.AVG} = t_{AA.MAX} / CL_{SELECTED}$  and round the resulting  $t_{CK.AVG}$  down to the next valid speed bin limit (i.e. 3.3 ns or 2.5 ns or 1.875 ns or 1.25 ns). This result is  $t_{CK.AVG.MAX}$  corresponding to

The absolute specification for all speed bins is  $T_{OPER}$  and  $V_{DD} = V_{DDQ} = 1.283V$  to  $1.45V$  In addition the following general notes apply.

CLSELECTED ‘Reserved’ settings are not allowed. User must program a different value

- Any DDR3L-1600 speed bin also supports functional operation at lower frequencies as shown in the tables which are not subject to Production Tests but verified by Design/Characterization
- Any DDR3L-1866 speed bin also supports functional operation at lower frequencies as shown in the tables which are not subject to Production Tests but verified by Design/Characterization

Table 31 - DDR3L-1600 Speed Bins

Speed Bin			DDR3L-1600		Unit	Note	
CL-t <sub>RCD</sub> -t <sub>RP</sub>			9-9-9				
Parameter	Symbol	Min.	Max.				
Internal read command to first data	tAA	13.75	—		ns		
Active to read or write delay time	tRCD	13.75	—		ns		
Pre-charge command period	tRP	13.75	—		ns		
Active to active/auto-refresh command time	tRC	48.75	—		ns		
Active to pre-charge command period	tRAS	35	9*tREFI		ns	1	
Average Clock Cycle Time	CL=5	CWL=5	tCK(avg)	3.0	3.3	ns	2
		CWL=6,7,8	tCK(avg)	Reserved	Reserved	ns	3
	CL=6	CWL=5	tCK(avg)	2.5	3.3	ns	2
		CWL=6,7,8	tCK(avg)	Reserved	Reserved	ns	3
	CL=7	CWL=5, 7,8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=6	tCK(avg)	1.875	<2.5	ns	2
	CL=8	CWL=5,7,8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=6	tCK(avg)	1.875	<2.5	ns	2
	CL=9	CWL=5,6,8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=7	tCK(avg)	1.5	<1.875	ns	2
	CL=10	CWL=5,6,8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=7	tCK(avg)	1.5	<1.875	ns	2
	CL=11	CWL=8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=5,6,7	tCK(avg)	Reserved	Reserved	ns	3
		CWL=8	tCK(avg)	1.25	<1.5	ns	2
Supported CL setting				5,6,7,8, 9,10,11	CK		
Supported CWL setting				5,6,7,8	CK		

Table 32 - DDR3L-1866 Speed Bins

Speed Bin			DDR3L-1866		Unit	Note	
CL- $t_{RCD}$ - $t_{RP}$			13-13-13				
Parameter	Symbol	Min.	Max.				
Internal read command to first data	tAA	13.91	20.0	ns			
Active to read or write delay time	tRCD	13.91	—	ns			
Pre-charge command period	tRP	13.91	—	ns			
Active to active/auto-refresh command time	tRC	47.91 (47.125))	—	ns			
Active to pre-charge command period	tRAS	34	9*tREFI	ns	1		
Average Clock Cycle Time	CL=5	CWL=5	tCK(avg)	3.0	3.3	ns	2
		CWL=6,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
	CL=6	CWL=5	tCK(avg)	2.5	3.3	ns	2
		CWL=6,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
	CL=7	CWL=5,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=6	tCK(avg)	1.875	<2.5	ns	2
	CL=8	CWL=5,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=6	tCK(avg)	1.875	<2.5	ns	2
	CL=9	CWL=5,6,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=7	tCK(avg)	1.5	<1.875	ns	2
	CL=10	CWL=5,6,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=7	tCK(avg)	1.5	<1.875	ns	2
	CL=11	CWL=5,6,7,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=8	tCK(avg)	1.25	<1.5	ns	2
	CL=12	CWL=5~8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=9	tCK(avg)	Reserved	Reserved	ns	2
CL=13	CWL=5~8	tCK(avg)	Reserved	Reserved	ns	2	
	CWL=9	tCK(avg)	1.07	<1.25	ns	2	
Supported CL setting		5,6,7,8,9,10,11,13		CK			
Supported CWL setting		5,6,7,8		CK			

**Table 33 - DDR3L-2133 Speed Bins**

Speed Bin			DDR3L-2133		Unit	Note	
CL- $t_{RCD}$ - $t_{RP}$			14-14-14				
Parameter		Symbol	Min.	Max.			
Internal read command to first data		tAA	13.09	20.0	ns		
Active to read or write delay time		tRCD	13.09	—	ns		
Pre-charge command period		tRP	13.09	—	ns		
Active to active/auto-refresh command time		tRC	46.09	—	ns		
Active to pre-charge command period		tRAS	33	9*tREFI	ns	1	
Average Clock Cycle Time	CL=5	CWL=5	tCK(avg)	3.0	3.3	ns	2
		CWL=6,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
	CL=6	CWL=5	tCK(avg)	2.5	3.3	ns	2
		CWL=6,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
	CL=7	CWL=5,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=6	tCK(avg)	1.875	<2.5	ns	2
	CL=8	CWL=5,7,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=6	tCK(avg)	1.875	<2.5	ns	2
	CL=9	CWL=5,6,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=7	tCK(avg)	1.5	<1.875	ns	2
	CL=10	CWL=5,6,8,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=7	tCK(avg)	1.5	<1.875	ns	2
	CL=11	CWL=5,6,7,9	tCK(avg)	Reserved	Reserved	ns	3
		CWL=8	tCK(avg)	1.25	<1.5	ns	2
	CL=12	CWL=5~8	tCK(avg)	Reserved	Reserved	ns	3
		CWL=9	tCK(avg)	Reserved	Reserved	ns	2
	CL=13	CWL=5~8	tCK(avg)	Reserved	Reserved	ns	2
		CWL=9	tCK(avg)	1.07	<1.25	ns	2
CL=14	CWL=5~9	tCK(avg)	Reserved	Reserved	ns	2	
	CWL=10	tCK(avg)	0.938	<107	ns	2	
Supported CL setting			5,6,7,8,9,10,11,13,14		CK		
Supported CWL setting			5,6,7,8,9		CK		

**Note:**

- 1.all voltages are referenced to Vss;
- 2.Output timings are only valid for RON34 output buffer selection.
- 3.The unit tCK (AVG) represents the actual tCK (AVG) of the input clock under operation. The unit CK represents one clock cycle of the input clock, counting the actual clock edges.

## 4.2 AC Timing Characteristics ( VDD = 1.283V to 1.45V; VDDQ = 1.283V to 1.45V )

**Table 34 - AC Timing parameters**

Parameter	Symbol	DDR3L-1600		DDR3L-1866		DDR3L-2133		Max	Note
		Min	Max	Min	Max	Min	Max		
Average clock cycle time	t <sub>CK</sub> (avg)	See Speed Bins Table						ns	10,11
Minimum clock cycle time(DLL-off mode)	t <sub>CK</sub>	8	-	8	-	8	-	ns	9,42
Average CK high level width	t <sub>CH</sub> (avg)	0.47	0.53	0.47	0.53	0.47	0.53	Ck	12
Average CK low level width	t <sub>CL</sub> (avg)	0.47	0.53	0.47	0.53	0.47	0.53	Ck	12
Active Bank A to Active Bank B command period	t <sub>R RD</sub>	6ns)	7.5ns	6ns)	7.5ns	6ns)	7.5ns	Ck	31
Four activate window	t <sub>FAW</sub>	30(1 Kb)	-	27(1 Kb)	-	25(1 Kb)	-	ns	31
		40(2 Kb)	-	35(2 Kb)	-	35(2 Kb)	-	ns	31
Address and Control input hold time (VIH/VIL (DC90) levels)	t <sub>IH</sub> (base) DC90	130	-	110	-	95	-	ps	29,30
Address and Control input setup time (VIH/VIL (AC125) levels)	t <sub>IS</sub> AC125	-	-	150	-	135	-	ps	29,30, 44
Address and Control input setup time (VIH/VIL (AC135) levels)	t <sub>IS</sub> (base) AC135(160)	185(60)	-	65	-	60	-	ps	29,30, 44
DQ and DM input hold time (VIH/VIL (DC) levels)	t <sub>DH</sub> (base)	45	-	70	-	60	-	ps	17
DQ and DM input setup time (VIH/VIL (AC) levels)	t <sub>DS</sub> (base)	10	-	68	-	55	-	ps	17
Control and Address Input pulse width for each input	t <sub>IPW</sub>	560	-	535	-	470	-	ps	41
DQ and DM Input pulse width for each input	t <sub>DIPW</sub>	360	-	320	-	280	-	ps	41
DQ high impedance time	t <sub>HZ</sub> (DQ)	-	225	-	195	-	180	ps	22,23
DQ low impedance time	t <sub>LZ</sub> (DQ)	-450	225	-390	195	-360	180	ps	22,23
DQS, DQS high impedance time (RL + BL/2 reference)	t <sub>HZ</sub> (DQS)	-	225	-	195	-	180	ps	22,23
DQS, DQS low impedance time (RL - 1 reference)	t <sub>LZ</sub> (DQS)	-450	225	-390	195	-360	180	ps	22,23
DQS, DQS to DQ Skew, per group, per access	t <sub>DQSQ</sub>	-	100	-	85	-	75	ps	
CAS to CAS command delay	t <sub>CCD</sub>	4	-	4	-	4	-	CK	
DQ output hold time from DQS, DQS	t <sub>QH</sub>	0.38	-	0.38	-	0.38	-	Ck	21
DQS, DQS rising edge output access time from rising CK, CK	t <sub>DQ SCK</sub>	-225	225	-195	195	-195	195	ps	23
DQS latching rising transitions to associated clock edges	t <sub>DQSS</sub>	-0.27	0.27	-0.27	0.27	-0.27	0.27	Ck	25
DQS falling edge hold time from rising CK	t <sub>DSH</sub>	0.18	-	0.18	-	0.18	-	Ck	25
DQS falling edge setup time to rising CK	t <sub>DSS</sub>	0.18	-	0.18	-	0.18	-	Ck	25
DQS input high pulse width	t <sub>DQSH</sub>	0.45	0.55	0.45	0.55	0.45	0.55	Ck	

Parameter	Symbol	DDR3L-1600		DDR3L-1866		DDR3L-2133		Unit	Note
		Min	Max	Min	Max	Min	Max		
DQS input low pulse width	t <sub>DQSL</sub>	0.45	0.55	0.45	0.55	0.45	0.55	Ck	
DQS output high time	t <sub>QSH</sub>	0.45	0.55	0.40	0.55	0.40	0.55	Ck	25
DQS output low time	t <sub>QSL</sub>	0.40	-	0.40	-	0.40	-	Ck	21
Mode register set command cycle time	t <sub>MRD</sub>	4	-	4	-	4	-	CK	
Mode register set command update delay	t <sub>MOD</sub>	15	-	15	-	15	-	ns	
Read preamble time	t <sub>RPRE</sub>	0.9	-	0.9	-	0.9	-	Ck	23,24
Read postamble time	t <sub>RPST</sub>	0.3	-	0.3	-	0.3	-	Ck	23,27
Write preamble time	t <sub>WPRE</sub>	0.9	-	0.9	-	0.9	-	Ck	
Write postamble time	t <sub>WPST</sub>	0.3	-	0.3	-	0.3	-	Ck	
Write recovery time	t <sub>WR</sub>	15	-	15	-	15	-	ns	31,32, 28
Auto precharge write recovery + Precharge time	t <sub>DAL</sub> (min)	WR +tRP/tCK(AVG)						CK	
Multi-purpose register recovery time	t <sub>MPPRR</sub>	1	-	1	-	1	-	CK	
Internal write to read command delay	t <sub>WTR</sub>	7.5	-	7.5	-	7.5	-	ns	31,34
Internal read to precharge command delay	t <sub>RTP</sub>	7.5	-	7.5	-	7.5	-	ns	31,32
Minimum CKE low width for Self-refresh entry to exit timing	t <sub>CKERE</sub>	t <sub>CKE</sub> (min) +CK	-	t <sub>CKE</sub> (min) +CK	-	t <sub>CKE</sub> (min) +CK	-		
Valid clock requirement after Self- refresh entry or Power-down entry	t <sub>CKSRE</sub>	10	-	10	-	10	-	ns	
		5	-	5	-	5	-	CK	
Valid clock requirement before Self- refresh exit or Power-down exit	t <sub>CKSRX</sub>	10	-	10	-	10	-	ns	
		5	-	5	-	5	-	CK	
Exit Self-refresh to commands not requiring a locked DLL	t <sub>XS</sub>	t <sub>RFC</sub> (min) +10	-	t <sub>RFC</sub> (min) +10	-	t <sub>RFC</sub> (min) +10	-	ns	
		5	-	5	-	5	-	CK	
Exit Self-refresh to commands requiring a locked DLL	t <sub>XSDLL</sub>	t <sub>DLLK</sub> (min)	-	t <sub>DLLK</sub> (min)	-	t <sub>DLLK</sub> (min)	-	CK	
Auto-refresh to Active/Auto-refresh command time	t <sub>RFC</sub>	260	-	260	-	260	-	ns	28
Average Periodic Refresh Interval 0°C ≤ Tc ≤ +85°C	t <sub>REFI</sub>	-	7.8	-	7.8	-	7.8	μs	36
Average Periodic Refresh Interval +85°C < Tc ≤ +95°C	t <sub>REFI</sub>	-	3.9	-	3.9	-	3.9	μs	36
CKE minimum high and low pulse width	t <sub>CKE</sub>	5	-	5	-	5	-	ns	
		3	-	3	-	3	-	CK	
Exit reset from CKE high to a valid command	t <sub>XPR</sub>	t <sub>RFC</sub> (min) +10	-	t <sub>RFC</sub> (min) +10	-	t <sub>RFC</sub> (min) +10	-	ns	
		5	-	5	-	5	-	CK	
DLL locking time	t <sub>DLLK</sub>	512	-	512	-	512	-	CK	28

Parameter	Symbol	DDR3L-1600		DDR3L-1866		DDR3L-2133		Unit	Note
		Min	Max	Min	Max	Min	Max		
Power-down entry to exit time	t <sub>PD</sub>	t <sub>CKE</sub> (min)	9*t <sub>REFI</sub>	t <sub>CKE</sub> (min)	9*t <sub>REFI</sub>	t <sub>CKE</sub> (min)	9*t <sub>REFI</sub>		
Exit precharge power-down with DLL frozen to commands requiring a locked DLL	t <sub>XPDLL</sub>	24	-	24	-	24	-	ns	
		10	-	10	-	10	-	CK	28
Exit power-down with DLL on to any valid command; Exit precharge power-down with DLL frozen to commands not requiring a locked DLL	t <sub>XP</sub>	6	-	6	-	6	-	ns	
		3	-	3	-	3	-	CK	28
Command pass disable delay	t <sub>CPDED</sub>	1	-	2	-	2	-	CK	
Timing of ACT command to Power-down entry	t <sub>ACTPDEN</sub>	1	-	1	-	1	-	CK	
Timing of PRE command to Power-down entry	t <sub>PRPDEN</sub>	1	-	1	-	1	-	CK	
Timing of RD/RDA command to Power-down entry	t <sub>RDPDEN</sub>	RL+4+1	-	RL+4+1	-	RL+4+1	-	CK	
Timing of WR command to Power-down entry (BL8OTF, BL8MRS, BL4OTF)	t <sub>WRPDEN</sub> (min)	WL + 4 + [t <sub>WR</sub> /t <sub>CK</sub> (avg)]						CK	
Timing of WR command to Power-down entry (BC4MRS)	t <sub>WRPDEN</sub> (min)	WL + 2 + [t <sub>WR</sub> /t <sub>CK</sub> (avg)]						CK	
Timing of REF command to Power-down entry	t <sub>REFPDEN</sub>	1	-	1	-	1	-	nCK	37
Timing of MRS command to Power-down entry	t <sub>MRSPDEN</sub>	t <sub>MOD</sub> (min)	-	t <sub>MOD</sub> (min)	-	t <sub>MOD</sub> (min)	-		
RTT turn-on	t <sub>AON</sub>	-225	225	-195	195	-180	180	ps	23,38
Asynchronous RTT turn-on delay (Power-down with DLL frozen)	t <sub>AONPD</sub>	2	8.5	2	8.5	2	8.5	ns	38
RTT_Nom and RTT_WR turn-off time from ODTLoff reference	t <sub>AOFF</sub>	0.3	0.7	0.3	0.7	0.3	0.7	Ck	39,40
Asynchronous RTT turn-off delay (Power-down with DLL frozen)	t <sub>AOFFPD</sub>	2	8.5	2	8.5	2	8.5	ns	40
ODT high time without write command or with write command and BC4	ODTH4	4	-	4	-	4	-	CK	
ODT high time with Write command and BL8	ODTH8	6	-	6	-	6	-	CK	
RTT dynamic change skew	t <sub>ADC</sub>	0.3	0.7	0.3	0.7	0.3	0.7	Ck	39
Power-up and reset calibration time	t <sub>ZQinit</sub>	512	-	512	-	512	-	CK	
Normal operation full calibration time	t <sub>ZQoper</sub>	256	-	256	-	256	-	CK	
Normal operation short calibration time	t <sub>ZQCS</sub>	64	-	64	-	64	-	CK	
First DQS pulse rising edge after write leveling mode is programmed	t <sub>WLMRD</sub>	40	-	40	-	40	-	CK	

Parameter	Symbol	DDR3L-1600		DDR3L-1866		DDR3L-2133		Unit	Note
		Min	Max	Min	Max	Min	Max		
DQS, DQS delay after write leveling mode is pro-grammed	t <sub>WLDQSEN</sub>	25	-	25	-	25	-	CK	
Write leveling setup time from risingCK,CK crossing to rising DQS, DQS crossing	t <sub>WLS</sub>	165	-	140	-	125	-	ps	
Write leveling hold time from rising DQS, DQS crossing to rising CK, CK crossing	t <sub>WLH</sub>	165	-	140	-	125		ps	
Write leveling output delay	t <sub>WLO</sub>	0	7.5	0	7.5	0	7	ns	
Write leveling output error	t <sub>WLOE</sub>	0	2	0	2	0	2	ns	
Absolute clock period	t <sub>CK(abs)</sub>	t <sub>CK(avg)min</sub> + t <sub>JIT(per)min</sub>	t <sub>CK(avg)max</sub> + t <sub>JIT(per)max</sub>	t <sub>CK(avg)min</sub> + t <sub>JIT(per)min</sub>	t <sub>CK(avg)max</sub> + t <sub>JIT(per)max</sub>	t <sub>CK(avg)min</sub> + t <sub>JIT(per)min</sub>	t <sub>CK(avg)max</sub> + t <sub>JIT(per)max</sub>	ps	
Absolute clock high pulse width	t <sub>CH(abs)</sub>	0.43	-	0.43	-	0.43	-	Ck	30
Absolute clock low pulse width	t <sub>CL(abs)</sub>	0.43	-	0.43	-	0.43	-	Ck	31
Clock period jitter	t <sub>JIT(per)</sub>	-70	70	-60	60	-50	50	ps	
Clock period jitter during DLL locking period	t <sub>JIT(per,lck)</sub>	-60	60	-50	50	-40	40	ps	
Cycle to cycle period jitter	t <sub>JIT(cc)</sub>	140		120		120		ps	
Cycle to cycle period jitter during DLL locking period	t <sub>JIT(cc,lck)</sub>	120		100		100		ps	
Cumulative error across 2 cycles	t <sub>ERR(2per)</sub>	-103	103	-88	88	-74	74	ps	17
Cumulative error across 3 cycles	t <sub>ERR(3per)</sub>	-122	122	-105	105	-87	87	ps	17
Cumulative error across 4 cycles	t <sub>ERR(4per)</sub>	-136	136	-117	117	-97	97	ps	17
Cumulative error across 5 cycles	t <sub>ERR(5per)</sub>	-147	147	-126	126	-105	105	ps	17
Cumulative error across 6 cycles	t <sub>ERR(6per)</sub>	-155	155	-133	133	-111	111	ps	17
Cumulative error across 7 cycles	t <sub>ERR(7per)</sub>	-163	163	-139	139	-116	116	ps	17
Cumulative error across 8 cycles	t <sub>ERR(8per)</sub>	-169	169	-145	145	-121	121	ps	17
Cumulative error across 9 cycles	t <sub>ERR(9per)</sub>	-175	175	-150	150	-125	125	ps	17
Cumulative error across 10 cycles	t <sub>ERR(10per)</sub>	-180	180	-154	154	-128	128	ps	17
Cumulative error across 11 cycles	t <sub>ERR(11per)</sub>	-184	184	-158	158	-132	132	ps	17
Cumulative error across 12 cycles	t <sub>ERR(12per)</sub>	-188	188	-161	161	-134	134	ps	17
Cumulative error across n = 13,14,...49,50 cycles	t <sub>ERR(nper)</sub>	t <sub>ERR(nper)min</sub> =(1+0.68ln(n))*t <sub>JIT(per)min</sub> t <sub>ERR(nper)max</sub> = (1 + 0.68ln(n))*t <sub>JIT(per)max</sub>						ps	17

### Notes for AC Electrical Characteristics

- AC timing parameters are valid from specified TC MIN to TC MAX values.
- All voltages are referenced to VSS.
- Output timings are only valid for RON34 output buffer selection.
- The unit t<sub>CK</sub> (AVG) represents the actual t<sub>CK</sub> (AVG) of the input clock under operation. The unit CK represents one clock cycle of the input clock, counting the actual clock edges.
- AC timing and IDD tests may use a VIL-to-VIH swing of up to 900mV in the test environment, but input timing is still referenced to VREF (except t<sub>IS</sub>, t<sub>IH</sub>, t<sub>DS</sub>, and t<sub>DH</sub> use the AC/DC trip points and CK, CKB and DQS, DQS# use their crossing points). The minimum slew rate for the input signals used to test the device is 1 V/ns for single-ended inputs and 2 V/ns for differential inputs in the range between VIL(AC) and VIH(AC).
- All timings that use time-based values (ns, μs, ms) should use t<sub>CK</sub> (AVG) to determine the correct number of clocks uses CK or t<sub>CK</sub> [AVG] interchangeably). In the case of noninteger results, all minimum limits are to be rounded up to the nearest whole integer, and all maximum limits are to be rounded down to the nearest whole integer.
- Strobe or DQSDiff refers to the DQS and DQS# differential crossing point when DQS is the rising edge. Clock or CK refers to the CK and CKB differential crossing point when CK is the rising edge.
- This output load is used for all AC timing (except ODT reference timing) and slew rates. The actual test load may be different. The output signal voltage reference point is VDDQ/2 for single-ended signals and the crossing point for differential signals.
- When operating in DLL disable mode, PTC does not warrant compliance with normal mode timings or functionality.
- The clock's t<sub>CK</sub> (AVG) is the average clock over any 200 consecutive clocks and t<sub>CK</sub>(AVG) MIN is the smallest clock rate



allowed, with the exception of a deviation due to clock jitter. Input clock jitter is allowed provided it does not exceed values specified and must be of a random Gaussian distribution in nature.

11. Spread spectrum is not included in the jitter specification values. However, the input clock can accommodate spread-spectrum at a sweep rate in the range of 20–60 kHz with an additional 1% of tCK (AVG) as a long-term jitter component; however, the spread spectrum may not use a clock rate below tCK (AVG) MIN.
12. The clock's tCH (AVG) and tCL (AVG) are the average half clock period over any 200 consecutive clocks and is the smallest clock half period allowed, with the exception of a deviation due to clock jitter. Input clock jitter is allowed provided it does not exceed values specified and must be of a random Gaussian distribution in nature.
13. The period jitter (tJITper) is the maximum deviation in the clock period from the average or nominal clock. It is allowed in either the positive or negative direction.
14. tCH (ABS) is the absolute instantaneous clock high pulse width as measured from one rising edge to the following falling edge.
15. tCL (ABS) is the absolute instantaneous clock low pulse width as measured from one falling edge to the following rising edge.
16. The cycle-to-cycle jitter tJITcc is the amount the clock period can deviate from one cycle to the next. It is important to keep cycle-to-cycle jitter at a minimum during the DLL locking time.
17. The cumulative jitter error tERRnper, where n is the number of clocks between 2 and 50, is the amount of clock time allowed to accumulate consecutively away from the average clock over n number of clock cycles.
18. tDS (base) and tDH (base) values are for a single-ended 1 V/ns slew rate DQs and 2 V/ns slew rate differential DQS, DQS#; when DQ single-ended slew rate is 2V/ns, the DQS differential slew rate is 4V/ns.
19. These parameters are measured from a data signal (DM, DQ0, DQ1, and so forth) transition edge to its respective data strobe signal (DQS, DQS#) crossing.
20. The setup and hold times are listed converting the base specification values (to which derating tables apply) to VREF when the slew rate is 1 V/ns. These values, with a slew rate of 1 V/ns, are for reference only.
21. When the device is operated with input clock jitter, this parameter needs to be derated by the actual tJITper (larger of tJITper (MIN) or tJITper (MAX) of the input clock (output deratings are relative to the SDRAM input clock).
22. Single-ended signal parameter.
23. The DRAM output timing is aligned to the nominal or average clock. Most output parameters must be derated by the actual jitter error when input clock jitter is present, even when within specification. This results in each parameter becoming larger. The following parameters are required to be derated by subtracting tERR10per (MAX): tDQSCK (MIN), tLZDQS (MIN), tLZDQ (MIN), and tAON (MIN). The following parameters are required to be derated by subtracting tERR10per (MIN): tDQSCK (MAX), tHZ (MAX), tLZDQS (MAX), tLZDQ (MAX), and tAON (MAX). The parameter tRP (MIN) is derated by subtracting tJITper (MAX), while tRP (MAX) is derated by subtracting tJITper (MIN).
24. The maximum preamble is bound by tLZDQS (MAX).
25. These parameters are measured from a data strobe signal (DQS, DQS#) crossing to its respective clock signal (CK, CKB) crossing. The specification values are not affected by the amount of clock jitter applied, as these are relative to the clock signal crossing. These parameters should be met whether clock jitter is present.
26. The tDQSCK (DLL\_DIS) parameter begins CL + AL - 1 cycles after the READ command.
27. The maximum postamble is bound by tHZDQS (MAX).
28. Commands requiring a locked DLL are: READ (and RDAP) and synchronous ODT commands. In addition, after any change of latency tXPDLL, timing must be met.
29. tIS (base) and tIH (base) values are for a single-ended 1 V/ns control/command/address slew rate and 2 V/ns CK, CKB differential slew rate.
30. These parameters are measured from a command/address signal transition edge to its respective clock (CK, CKB) signal crossing. The specification values are not affected by the amount of clock jitter applied as the setup and hold times are relative to the clock signal crossing that latches the command/address. These parameters should be met whether clock jitter is present.
31. For these parameters, the DDR3L SDRAM device supports  $t_nPARAM (nCK) = RU(tPARAM [ns]/tCK[AVG] [ns])$ , assuming all input clock jitter specifications are satisfied. For example, the device will support  $t_nRP (nCK) = RU(tRP/tCK[AVG])$  if all input clock jitter specifications are met. This means that for DDR3-800 6-6-6, of which  $tRP = 5ns$ , the device will support  $t_nRP = RU(tRP/tCK[AVG]) = 6$  as long as the input clock jitter specifications are met. That is, the PRECHARGE command at T0 and the ACTIVATE command at T0 + 6 are valid even if six clocks are less than 15ns due to input clock jitter.
32. During READs and WRITEs with auto precharge, the DDR3 SDRAM will hold off the internal PRECHARGE command until tRAS (MIN) has been satisfied.
33. When operating in DLL disable mode, the greater of 4CK or 15ns is satisfied for tWR.
34. The start of the write recovery time is defined as follows:
  - For BL8 (fixed by MRS or OTF): Rising clock edge four clock cycles after WL
  - For BC4 (OTF): Rising clock edge four clock cycles after WL
  - For BC4 (fixed by MRS): Rising clock edge two clock cycles after WL
35. RESET# should be LOW as soon as power starts to ramp to ensure the outputs are in High-Z. Until RESET# is LOW, the outputs are at risk of driving and could result in excessive current, depending on bus activity.
36. The refresh period is 64ms when TC is less than or equal to 85°C. This equates to an average refresh rate of 7.8125μs. However, nine REFRESH commands should be asserted at least once every 70.3μs. When TC is greater than 85°C, the refresh period is 32ms.
37. Although CKE is allowed to be registered LOW after a REFRESH command when tREFPDEN (MIN) is satisfied, there are cases where additional time such as tXPDLL (MIN) is required.

38. ODT turn-on time MIN is when the device leaves High-Z and ODT resistance begins to turn on. ODT turn-on time maximum is when the ODT resistance is fully on. The ODT reference load is shown. This output load is used for ODT timings. Designs that were created prior to JEDEC tightening the maximum limit from 9ns to 8.5ns will be allowed to have a 9ns maximum.
39. Half-clock output parameters must be derated by the actual  $t_{ERR10per}$  and  $t_{JITdy}$  when input clock jitter is present. This results in each parameter becoming larger. The parameters  $t_{ADC}$  (MIN) and  $t_{AOF}$  (MIN) are each required to be derated by subtracting both  $t_{ERR10per}$  (MAX) and  $t_{JITdy}$  (MAX). The parameters  $t_{ADC}$  (MAX) and  $t_{AOF}$  (MAX) are required to be derated by subtracting both  $t_{ERR10per}$  (MAX) and  $t_{JITdy}$  (MAX).
40. ODT turn-off time minimum is when the device starts to turn off ODT resistance. ODT turn-off time maximum is when the DRAM buffer is in High-Z. The ODT reference load is shown. This output load is used for ODT timings.
41. Pulse width of a input signal is defined as the width between the first crossing of  $V_{REF}(DC)$  and the consecutive crossing of  $V_{REF}(DC)$ .
42. Should the clock rate be larger than  $t_{RFC}$  (MIN), an AUTO REFRESH command should have at least one NOP command between it and another AUTO REFRESH command. Additionally, if the clock rate is slower than 40ns (25 MHz), all REFRESH commands should be followed by a PRECHARGE ALL command.
43. DRAM devices should be evenly addressed when being accessed. Disproportionate accesses to a particular row address may result in a reduction of REFRESH characteristics or product lifetime.
44. When two  $V_{IH}(AC)$  values (and two corresponding  $V_{IL}(AC)$  values) are listed for a specific speed bin, the user may choose either value for the input AC level. Whichever value is used, the associated setup time for that AC level must also be used. Additionally, one  $V_{IH}(AC)$  value may be used for address/command inputs and the other  $V_{IH}(AC)$  value may be used for data inputs.

For example, for DDR3-800, two input AC levels are defined:  $V_{IH}(AC175),min$  and  $V_{IH}(AC150),min$  (corresponding  $V_{IL}(AC175),min$  and  $V_{IL}(AC150),min$ ). For DDR3-800, the address/ command inputs must use either  $V_{IH}(AC175),min$  with  $t_{IS}(AC175)$  of 200ps or  $V_{IH}(AC150),min$  with  $t_{IS}(AC150)$  of 350ps; independently, the data inputs must use either  $V_{IH}(AC175),min$  with  $t_{DS}(AC175)$  of 75ps or  $V_{IH}(AC150),min$  with  $t_{DS}(AC150)$  of 125ps.

## 4.3 IDD Specification (IDD Maximum Limits Die for 1.35/1.5V Operation)

Table 35 - IDD Specification

Conditions	Sym	1600	1866	2133	Note
<b>Operating One Bank Active-Precharge Current;</b> CKE: High; External clock: On; tCK, nRC, nRAS, CL: see timing used table; BL: 8; AL: 0; /CS: High between ACT and PRE; Command, Address: partially toggling; Data IO: FLOATING; DM: stable at 0; Bank Activity: Cycling with one bank active at a time; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD0 (x8)	47	49	51	1,2
	IDD0 (x16)	57	59	61	1,2
<b>Operating One Bank Active-Read-Precharge Current;</b> CKE: High; External clock: On; tCK, nRC, nRAS, nRCD, CL: see timing used table; BL: 81; AL: 0; /CS: High between ACT, RD and PRE; Command, Address, Data IO: partially toggling; DM: stable at 0; Bank Activity: Cycling with one bank active at a time; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD1 (x8)	61	64	67	1,2
	IDD1 (x16)	81	84	87	1,2
<b>Precharge Power-Down Current Slow Exit;</b> CKE: Low; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: stable at 0; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks closed; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0; Pre-charge Power Down Mode: Slow Exit	IDD2P0	8		1,2	
<b>Precharge Power-Down Current Fast Exit;</b> CKE: Low; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: stable at 0; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks closed; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0; Pre-charge Power Down Mode: Fast Exit	IDD2P1	14	16	18	1,2
<b>Precharge Standby Current;</b> CKE: High; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: partially toggling; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks closed; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD2N	24	26	28	1,2
<b>Precharge Standby ODT Current;</b> CKE: High; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: partially toggling; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks closed; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: toggling	IDD2NT (x8)	28	30	32	1,2
	IDD2NT (x16)	31	33	35	1,2
<b>Precharge Quiet Standby Current;</b> CKE: High; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: stable at 0; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks closed; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD2Q	24	26	30	1,2
<b>Active Power-Down Current;</b> CKE: Low; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: stable at 0; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks open; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD3P	26	28	30	1,2
<b>Active Standby Current;</b> CKE: High; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: stable at 1; Command, Address: partially toggling; Data IO: FLOATING; DM: stable at 0; Bank Activity: all banks open; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD3N (x8)	30	32	34	1,2
	IDD3N (x16)	38	40	42	1,2
<b>Operating Burst Read Current;</b> CKE: High; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: High between RD; Command, Address: partially toggling; Data IO: seamless read data burst with different data between one burst and the next one; DM: stable at 0; Bank Activity: all banks open, RD commands cycling through banks: 0,0,1,1,2,2,...; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD4R (x8)	95	105	115	1,2
	IDD4R (x16)	155	165	175	1,2

Conditions	Symbol	1600	1866	2133	Note
<b>Operating Burst Write Current;</b> CKE: High; External clock: On; tCK, CL: see timing used table; BL: 8; AL: 0; /CS: High between WR; Command, Address: partially toggling; Data IO: seamless write data burst with different data between one burst and the next one; DM: stable at 0; Bank Activity: all banks open, WR commands cycling through banks: 0,0,1,1,2,2,...; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at HIGH	IDD4W (x8)	95	105	115	1,2
	IDD4W (x16)	155	165	175	1,2
<b>Burst Refresh Current;</b> CKE: High; External clock: On; tCK, CL, nRFC: see timing used table; BL: 8; AL: 0; /CS: High between REF; Command, Address: partially toggling; Data IO: FLOATING; DM: stable at 0; Bank Activity: REF command every nRFC; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD5B	235	242	185	1,2
<b>Self Refresh Current: Normal Temperature Range;</b> TCASE: 0- 85°C; Auto Self-Refresh (ASR): Disabled; Self-Refresh Temperature Range (SRT): Normal; CKE: Low; External clock: Off; CK and /CK: LOW; CL: see timing used table; BL: 8; AL: 0; /CS, Command, Address, Data IO: FLOATING; DM: stable at 0; Bank Activity: Self-Refresh operation; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: FLOATING	IDD6	12			1,2,3
<b>Self Refresh Current: Extended Temperature Range;</b> TCASE: 0- 95°C; Auto Self-Refresh (ASR): Disabled; Self-Refresh Temperature Range (SRT): Extended; CKE: Low; External clock: Off; CK and /CK: LOW; CL: see timing used table; BL: 8; AL: 0; /CS, Command, Address, Data IO: FLOATING; DM: stable at 0; Bank Activity: Extended Temperature Self-Refresh operation; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: FLOATING	IDD6ET	16			2,4
<b>Operating Bank Interleave Read Current;</b> CKE: High; External clock: On; tCK, nRC, nRAS, nRCD, nRRD, nFAW, CL: see timing used table; BL: 8; AL: CL-1; /CS: High between ACT and RDA; Command, Address: partially toggling; Data IO: read data bursts with different data between one burst and the next one; DM: stable at 0; Bank Activity: two times interleaved cycling through banks (0, 1, ...7) with different addressing; Output Buffer and RTT: Enabled in Mode Registers; ODT Signal: stable at 0	IDD7 (x8)	130	140	150	1,2
	IDD7 (x16)	190	200	210	1,2
<b>RESET Low Current;</b> RESET: Low; External clock: off; CK and /CK: LOW; CKE: FLOATING; /CS, Command, Address, Data IO: FLOATING; ODT Signal : FLOATING	IDD8	IDD2P+2mA			1,2
					1,2
<b>NOTE :</b> 1. T <sub>c</sub> = 85°C; SRT and ASR are disabled. 2. Enabling ASR could increase I <sub>DDx</sub> by up to an additional 2mA. 3. Restricted to T <sub>c</sub> (MAX) = 85°C. 4. T <sub>c</sub> = 85°C; ASR and ODT are disabled; SRT is enabled.					

## 5 Package Outlines

Figure 7 reflects the current status of the outline dimensions of the DDR3L packages for 4Gbit components x8 configuration. For functional description of each ball see Chapter 1.4.

Figure 6 - Package Outline for 4Gbit Components x8 Configuration

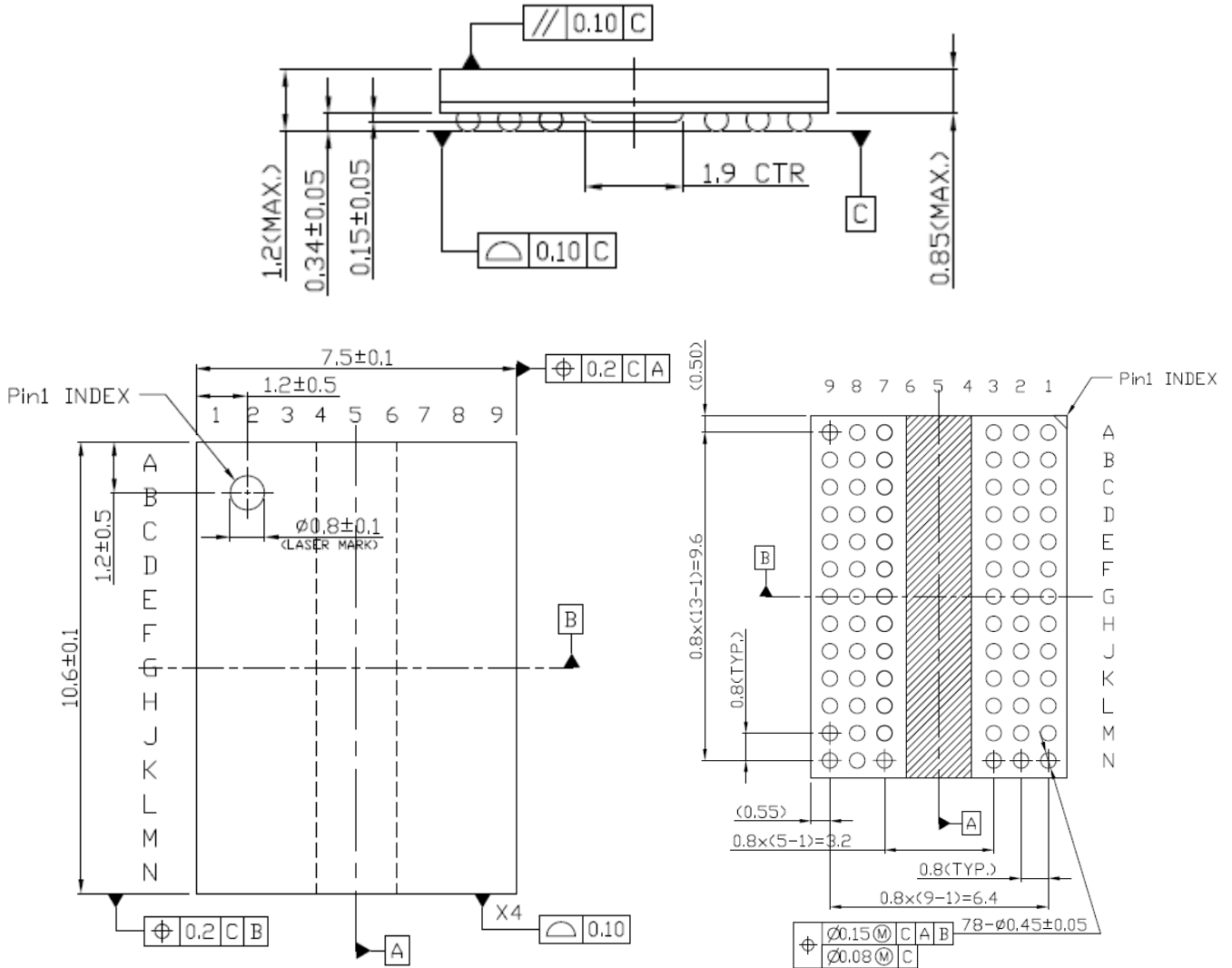
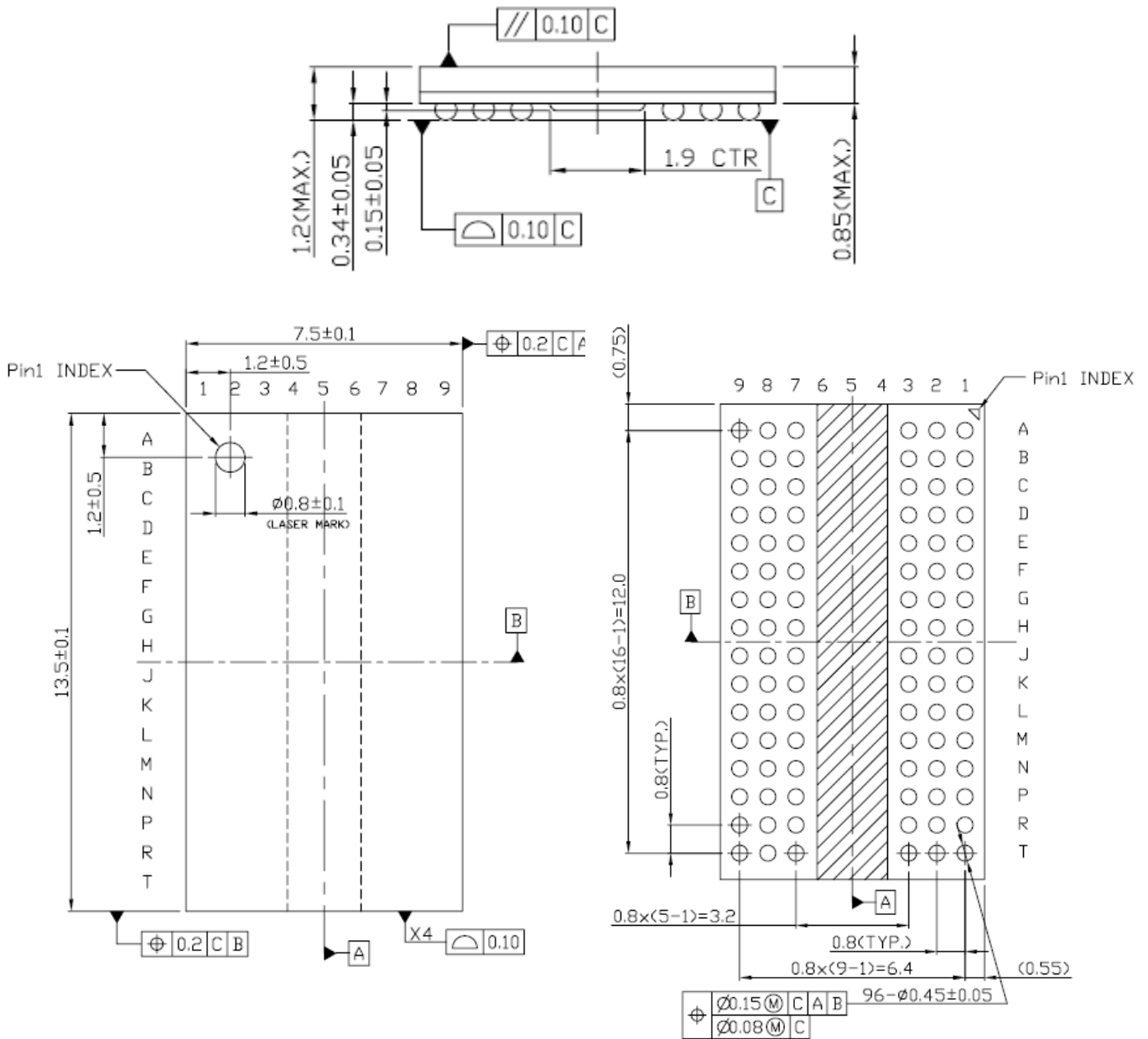


Figure 7 reflects the current status of the outline dimensions of the DDR3L packages for 4Gbit components x16 configuration. For functional description of each ball see Chapter 1.4.

Figure 7 - Package Outline for 4Gbit Components x16 Configuration



## 6 Product Type Nomenclature

For reference the UnilC SDRAM component nomenclature is enclosed in this chapter.

**Table 36 - Examples for Nomenclature Fields**

Example for	Field Number									
	1	2	3	4	5	6	7	8	9	10
DDR3L DRAM	SCB	13	H	4G	80	0	A	F		-13K

**Table 37 - DDR3L Memory Components**

Field	Description	Values	Coding
1	UnilC Component Prefix	SCB	Memory components, standard temperature range (0°C – +95 °C)
		13	VDD, VDDQ= 1.283V to 1.45V ;Typical:1.35V
3	DRAM Technology	H	DDR3
4	Component Density [Mbit]	32	32 Mbit
		64	64 Mbit
		128	128 Mbit
		256	256 Mbit
		512	512 Mbit
		1G	1 Gbit
		2G	2 Gbit
5	Number of I/Os	4G	4 Gbit
		40	x 4
		80	x 8
6	Product Variant	16	x 16
		0 .. 9	–
7	Die Revision	A	First
		B	Second
		C	Third
8	Package, Lead-Free Status	C	FBGA, lead-containing
		F	FBGA, lead-free
9	Power	–	Standard power product
		L	Low power product
10	Speed Grade	15H	CL–tRCD–tRP = 9–9–9
		13K	CL–tRCD–tRP = 11–11–11
		11M	CL–tRCD–tRP = 13-13-13
		09N	CL–tRCD–tRP = 14-14-14

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